



## Report of the discussions on developing a research agenda for Open Educational Resources

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### APPENDIX 4: Conversations map

The conversations map represents the discussions outlined in Appendix 3 (see main report document, p.18) in schematic form, allowing users to see the links between different threads. The map page headings correspond to the section headings in Appendix 3.

The conversations map may also be viewed as a mindmap<sup>1</sup> using Freemind<sup>2</sup>.

### INDEX TO THE MAP PAGES

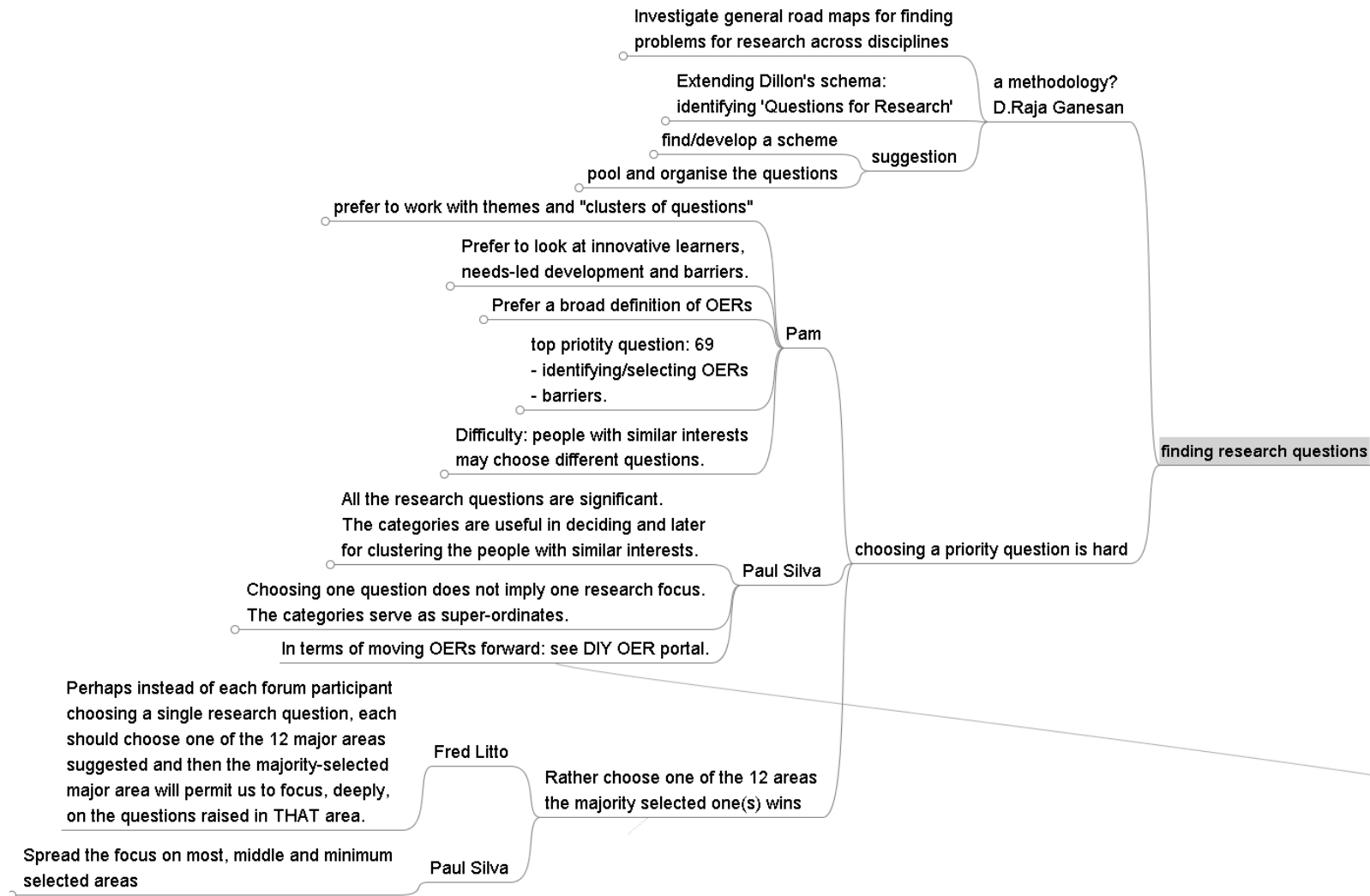
<b>1.</b>	<b>Alternative processes</b>	
1.1	Finding and prioritising research questions	3
1.2	The IMS experience: standards development processes	4
	<i>IMS policies and procedures</i>	5
	<i>Pertinent questions re IMS and alternatives</i>	6
	<i>Processes in FLOSS and Open Standards development</i>	7
	<i>IMS approach: comments</i>	8
1.3	Working interest groups	9
1.4	Reduced agenda	10
	<i>Comments on the reduced agenda</i>	11
1.5	Voting and the wiki	12
1.6	Research vs. action	13
<b>2.</b>	<b>Where do we focus?</b>	
2.1	Learning from Open Initiatives	14
2.2	Narrow focused questions	15
2.3	Lessons learned vs. future scenarios: the risk of focusing on the past	16
	<i>Researching the future: methodologies</i>	17
	<i>Researching the future: recommendations and questions</i>	18
2.4	Evidently we should focus on...	19
2.5	Action Research etc.	20
<b>3.</b>	<b>Creation</b>	21
3.1	Creation by professional peers	
3.2	Towards a culture of collaborative OER creation	22

1 Available on request from Kim Tucker ([ktucker@csir.co.za](mailto:ktucker@csir.co.za)).

2 <http://freemind.sourceforge.net>

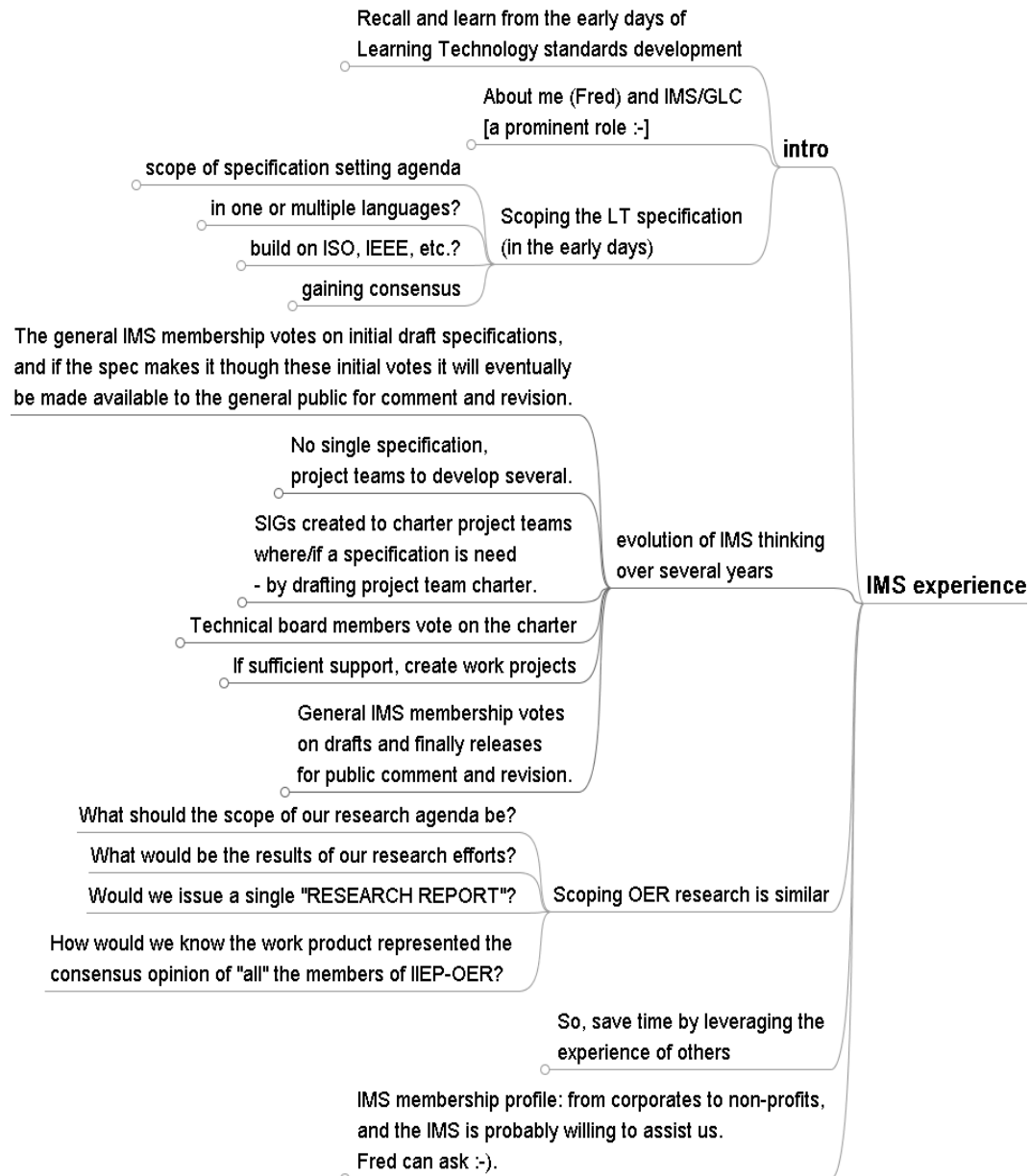
	<i>Licensing, formats, standards</i>	23
	<i>Polish before releasing for co-creation</i>	24
3.3	Technology for OER creation	25
<b>4.</b>	<b>Dissemination</b>	
4.1	Understanding the demand	26
4.2	Encouraging use of OER	27
4.3	Packaging and distribution	28
4.4	Learner support	28
<b>5.</b>	<b>Quality</b>	
5.1	Tools to support a quality OER development process	29
5.2	Standards and relevance	30
5.3	Quality is subjective	31
<b>6.</b>	<b>Access</b>	
	<i>Scale of the problem</i>	32
6.1	Connectivity	33
6.2	Cost of text books	34
6.3	Licensing	35
	<i>Creative Commons spectrum of licences</i>	36
6.4	Re-use	37
6.5	Searching	38
6.6	Equality	39
<b>7.</b>	<b>Learning from FLOSS/Open Content</b>	40
7.1	Open Initiatives: background and significance	41
7.2	Comparing FLOSS, Open Content, OER	42
	<i>Don't assume too much</i>	43
7.3	FLOSS research, tools and methodologies	44
7.4	Business models	45
	<i>Migration</i>	46
7.5	Standards, licensing, preference and practice	47
<b>8.</b>	<b>Initiatives</b>	48
8.1	Initiatives mentioned	49
<b>9.</b>	<b>“Do-It-Yourself” OER Portal</b>	50
<b>10.</b>	<b>Towards best practice</b>	51

1. ALTERNATIVE PROCESSES  
 1.1 Finding and prioritising research questions



## 1.2 The IMS experience: standards development processes

Fred Beshears et al

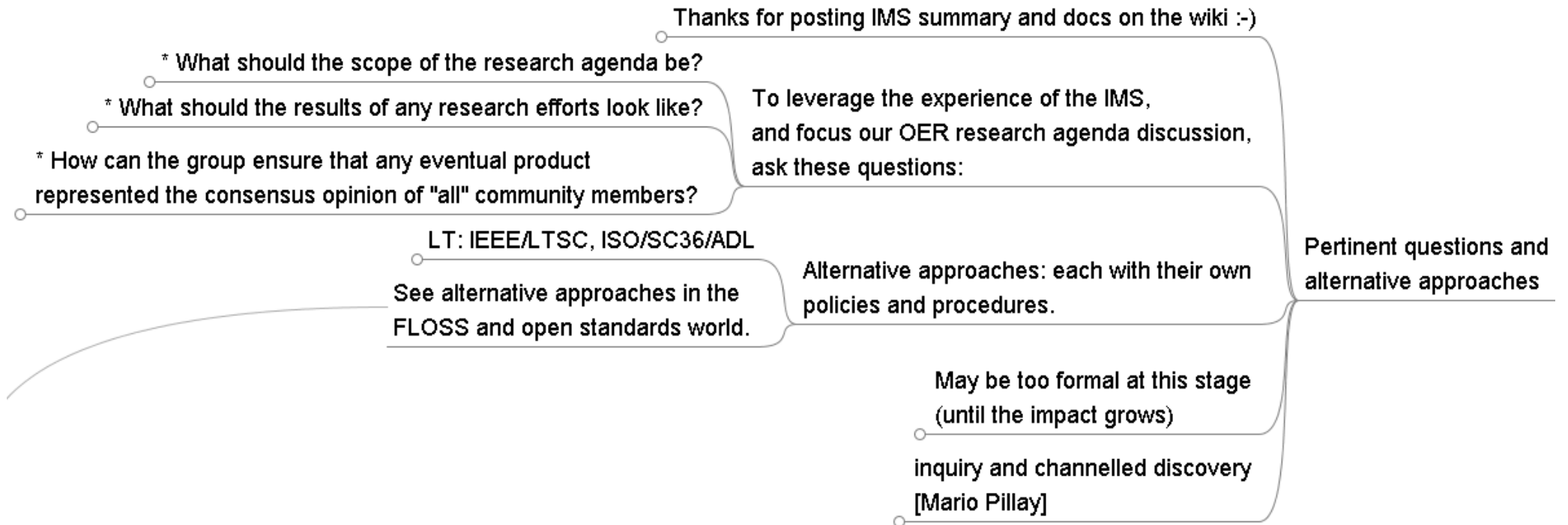


1. IMS makes their specifications open to the public on their public website: <http://imglobal.org/>
2. They also have a members only website, which contains discussion boards, draft specs, etc.
  3. Organizations have to pay to become a member. Smaller ones pay less than bigger ones (see details on the IMS public site).
4. The revenues from membership dues go towards staff salaries, travel expenses, etc.
5. Most of the work of developing specs goes on online. However, IMS does organize quarterly face-to-face membership meetings. Project teams also organize F2F meetings as well. IMS members pay to send their representatives to these F2F meetings, so that adds to the cost of participation.
6. IMS staff facilitate the development of specs (and in some cases they do a good deal of the heavy lifting). However, technical experts from member organizations also do a good deal of heavy lifting as well.
7. As for governance, there's a board of directors that makes high-level policy decisions. They also hire/fire the CEO. Then, there's a "technical board" that does all the heavy lifting of spec development. Also, the technical board votes on charters and draft specs.

IMS policies and procedures

Now, I'm not suggesting that IIEP adopt this organizational structure, or their practice of collecting dues to hire staff. However, I'm not sure how IIEP is currently financed, but if the IIEP doesn't have the staff to do the "heavy lifting" when it comes to generating research reports etc., then we should take that into consideration when we evaluate the IMS policies and procedures material.

In any event, I'll determine if we can simply link to the IMS policies and procedures documents (i.e. if they're on the public site). If there are relevant documents on the private site, then I'll check with the IMS CEO to see if they can be made available to IIEP. If it comes to this, I'm fairly sure the answer will be "yes, happy to oblige."



For general processes, covering OER development, 'managing' this community, research agenda development, etc. we might gain by looking at some other perspectives - learning from various FLOSS development and open standards processes (some links below for anyone interested).

Personally, I prefer the approach alluded to in some of the postings: on an on-going basis make it easy for OER researchers to share results and insights, and for practitioners to share experiences and gain access to relevant knowledge - e.g via social software, search, the DIY OER portal, etc..

Facilitate and catalyse community self-organisation around a shared vision: (e.g.) enhancing OER practice around the world via sharing ... and encourage participants to go forth and collaboratively address the priorities while applying the learning in situ and embracing innovations as they become accessible. Trust the community's ability to manage quality and direction.

But there is room for multiple approaches :-).

intro

Alternatively, look at processes in FLOSS and open standards development. [Kim]

FLOSS Development Community Processes and examples:  
[Apache and Mozilla]

Open Standards Processes - though the IMS approach seems preferable in this context)  
[OASIS-OPEN, WWWC, OpenGeoSpatial, etc.]

Possibly more "agile" thinking  
- not standards-orientated  
- "just do it" as a community.

and maybe this will interest some people - (order on the edge of chaos):  
<http://www.chaordic.org/>

Thank you for your exploration of this. As to "heavy lifting" at IIEP, we have support from The Hewlett Foundation for the awareness and community building exercise we are all involved in here. IIEP gives support in kind and the work is leveraged from several other activities. But let us see how the IMS model might suit the group.

[See the Wiki page on this topic](#)

I agree - the IMS process has a good self-organising feel to it. From Fred's description my impression is that it is driven by ideas, activity, collaboration and a consensus/peer-review approach to decision making. If OER research adopts that style it could enable a dynamic, bottom-up, "distributed", collaborative approach - which is an "ICT-appropriate" way to go about things.

It occurs to me that Fred's description in many ways mirrors the "meritocracy" approach to FOSS development adopted by Apache. The apparent similarities struck me as interesting given that the OER discussion has included comparisons between FOSS development and OER development.

I think that there are important lessons to be learned from the IMS specifications development experience, certainly from the perspective of a group of people working towards the resolution of a problem for the common good of all involved - Not to mention the obvious that it would be nice to have easy ways to package OERs using de facto specifications <smile>.

Susan

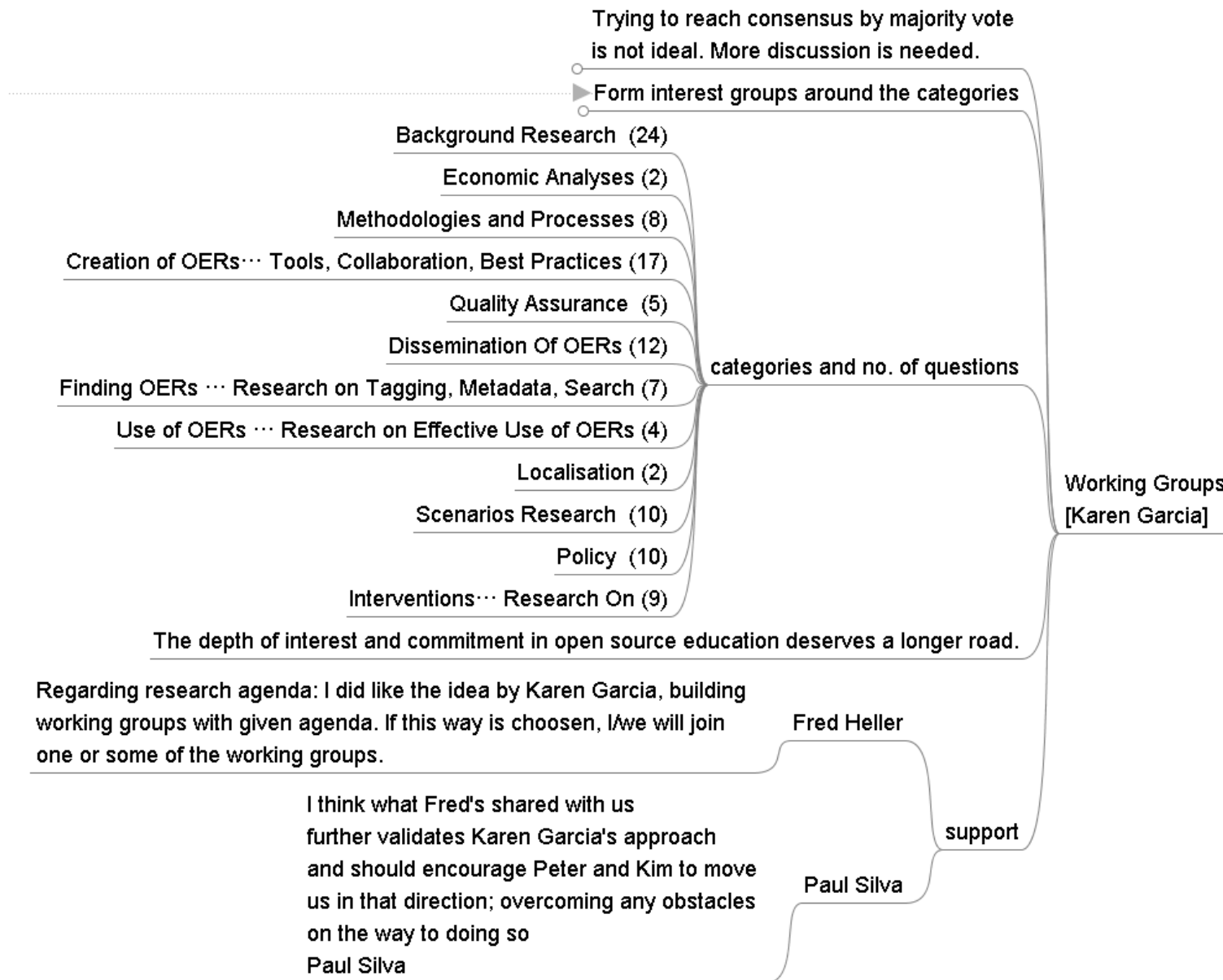
Pam

Wayne

Commentaries

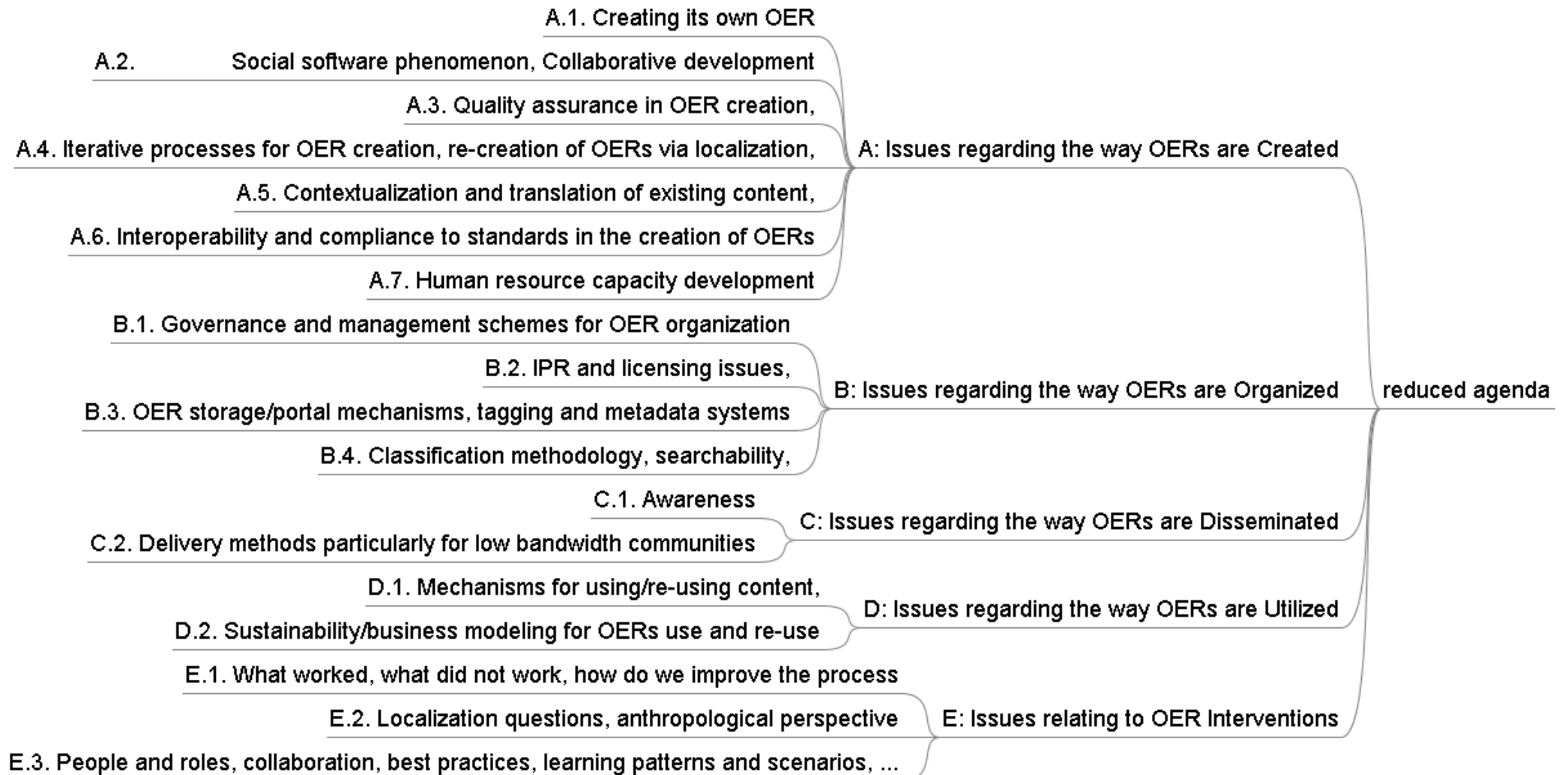


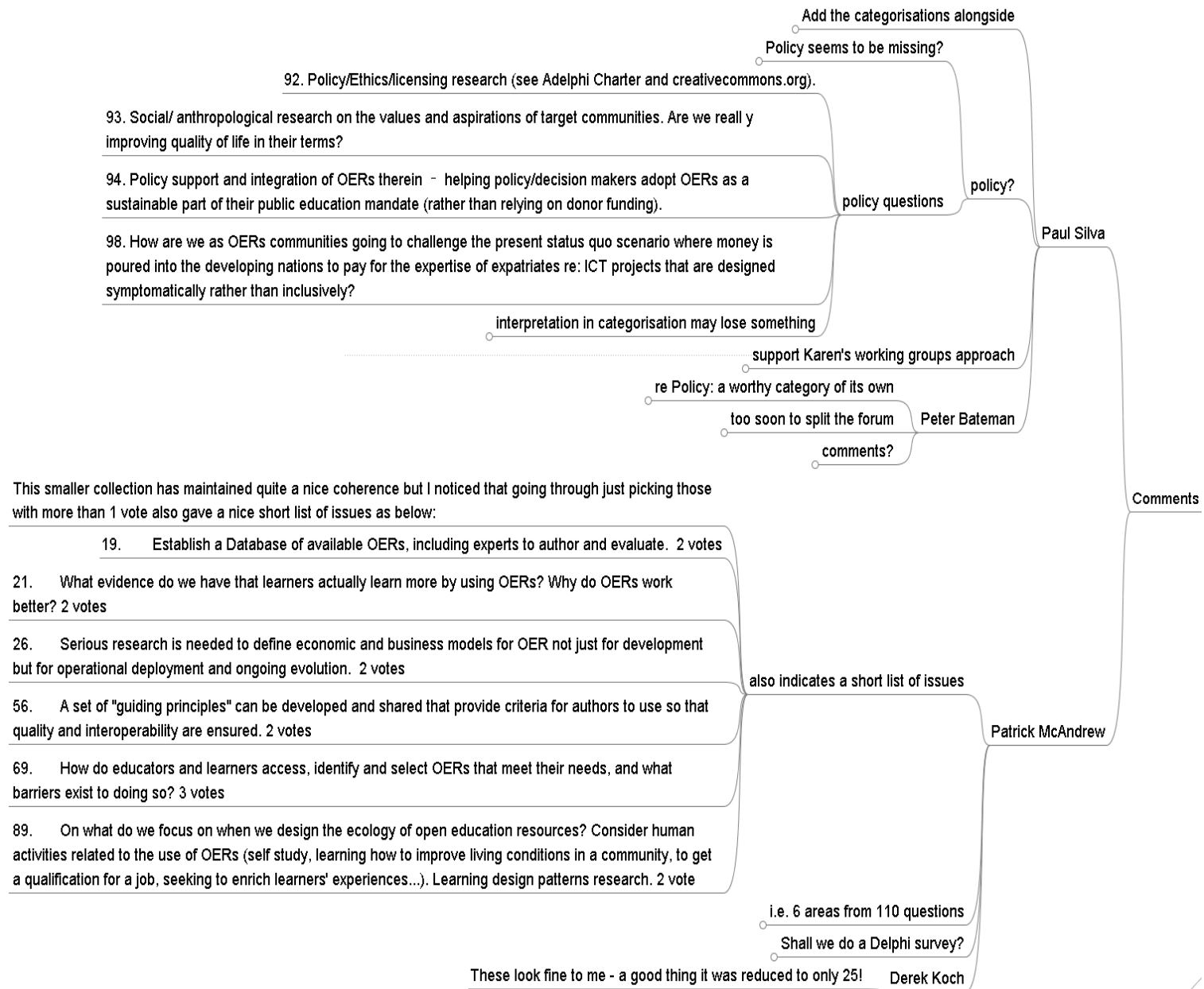
### 1.3 Working interest groups



## 1.4 Reduced agenda

*Nabil Sabry*





## 1.5 Voting and the wiki

We have now compiled a list of the research questions that were identified as priority. We have maintained the original numbering so that it is clear where the gaps are from the original list of 110 questions.

Not many of you responded, only about x per cent. And not surprisingly, given the large number of questions that were put forward over the course of the discussion in the first weeks, there was little consensus. Most questions were put forward by one person. For those questions that were identified by more than one person, we have noted the frequency in bold after the question.

Please look over what has been selected...and what has been lost. And consider what might be added - or deleted given the discussion of the last week.

Just as the number of research questions you identified during the discussion over the last weeks made it difficult to come to a consensus on priority questions, the breadth of the discussion makes it a challenge to summarize. The facilitators of the session, Kim and Peter are working hard on this at the moment, and as soon as the report is ready, we will circulate it to all of you and post it on the web site as well.

In the meantime, it is interesting to note that the wiki page <http://oerwiki.iiep-unesco.org> has been consulted but little has been added to it. →

The addition of the community member list at [http://oerwiki.iiep-unesco.org/index.php?title=Community\\_member\\_list](http://oerwiki.iiep-unesco.org/index.php?title=Community_member_list) was an excellent addition and a number of you have put information on it. Let me encourage the rest of you to do so. Since our group was so large, we did not propose a period of introductions at the beginning of our work together. The wiki allows us to do so now. →

voting

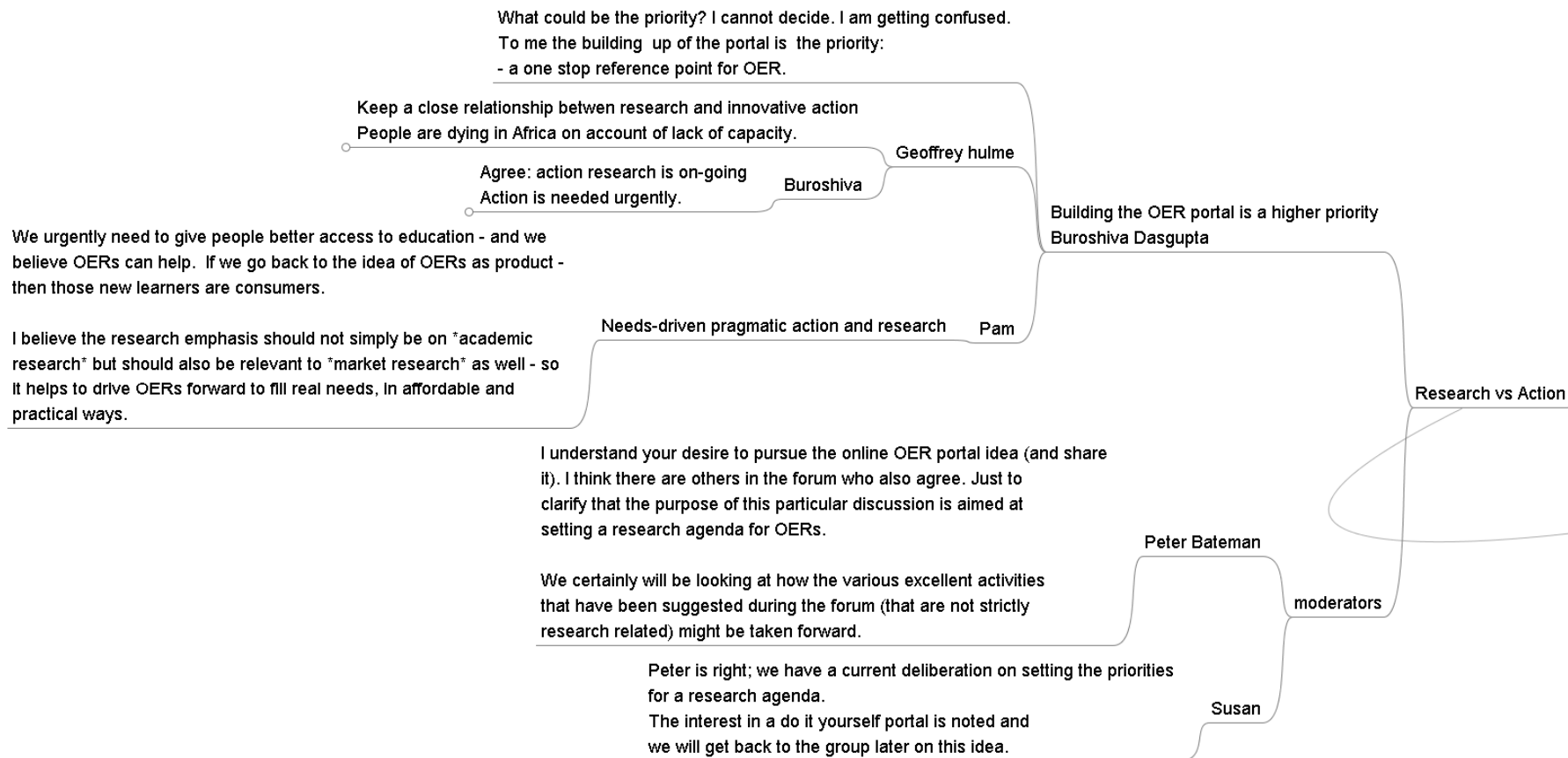
Susan

wiki

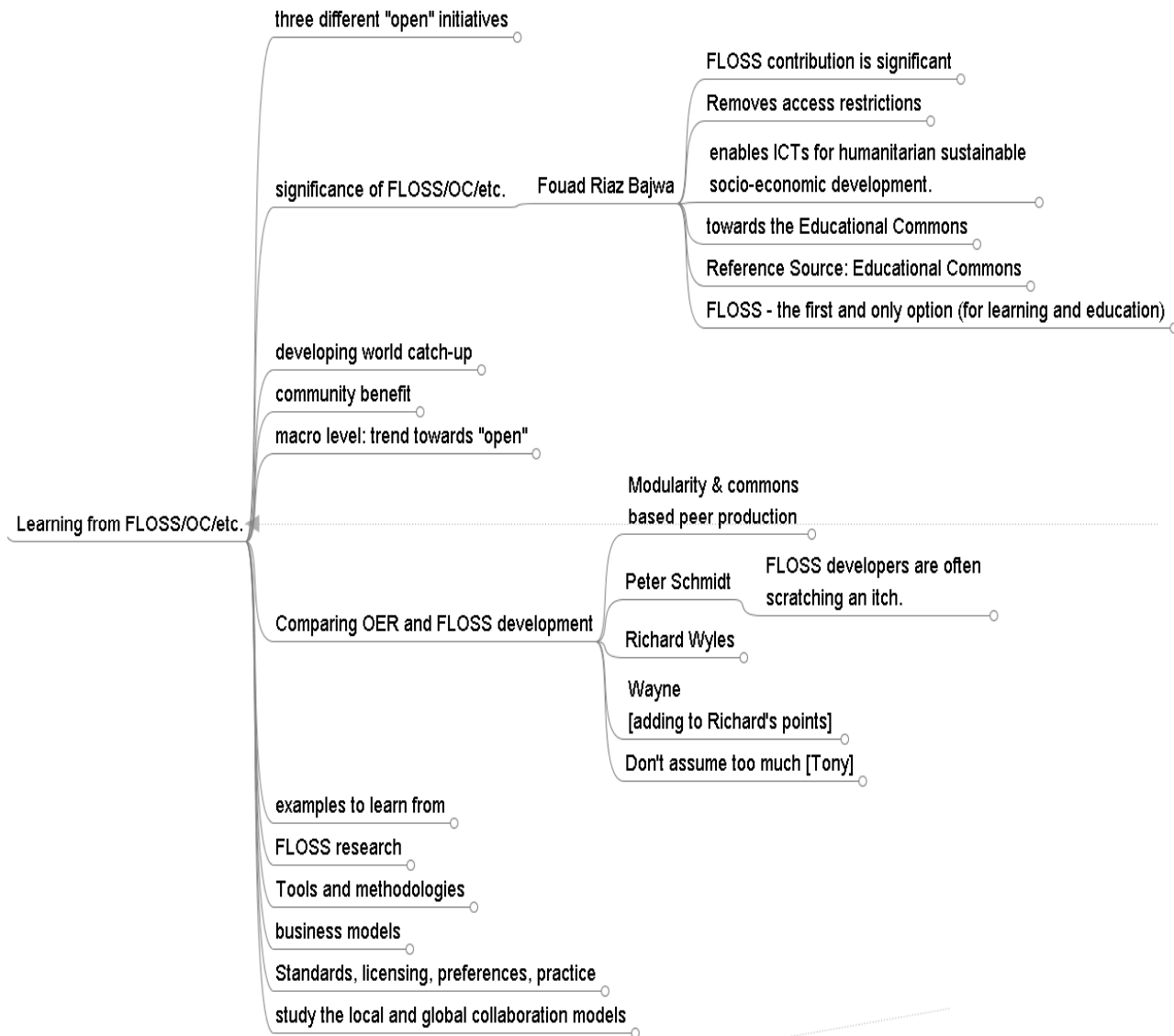
## 1.6 Research vs. action

*Buroshiva, Geoff, Pam et al*

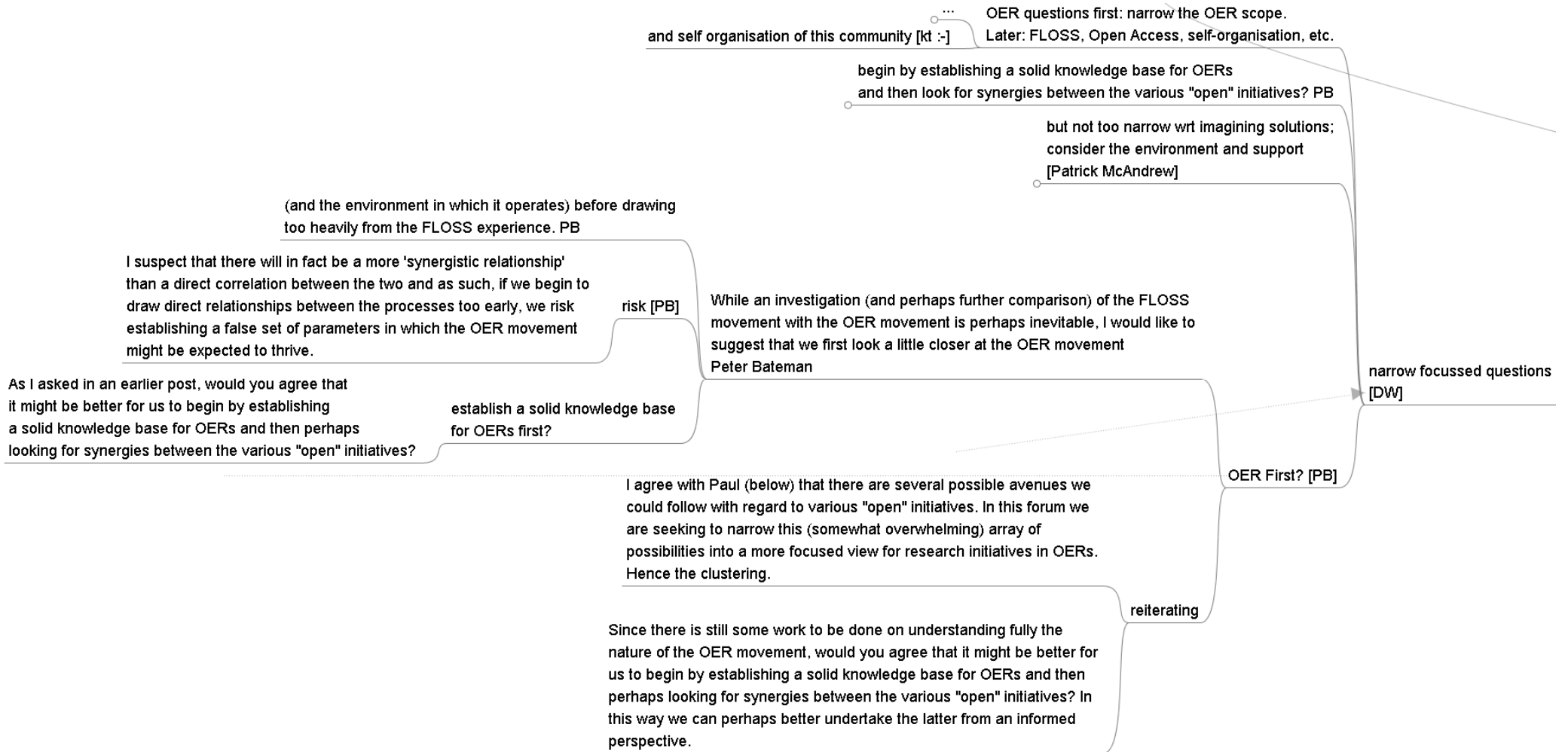
This led to the DIY Portal idea and discussion which is covered later.



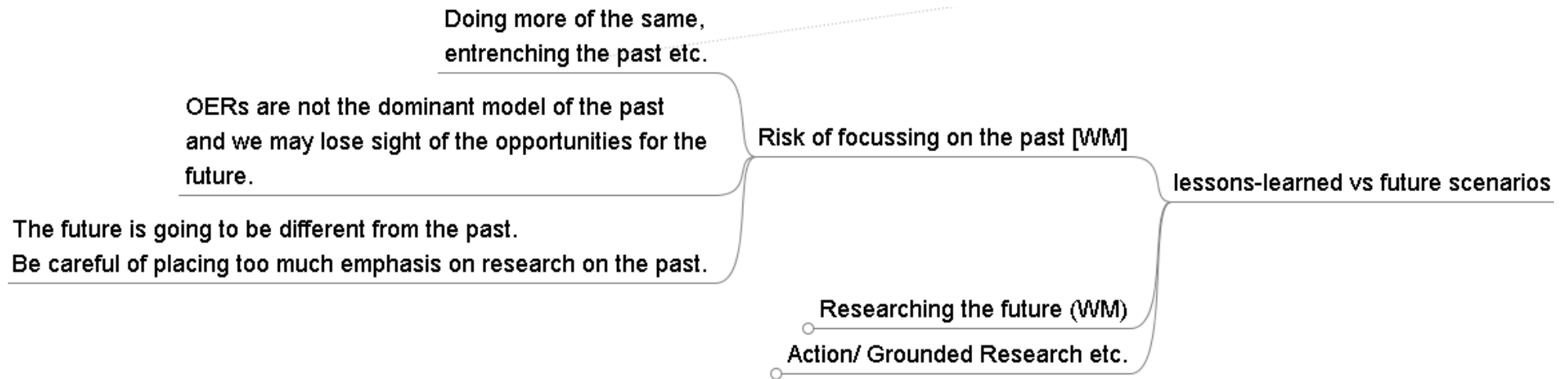
2. WHERE DO WE FOCUS?  
2.1 Learning from Open Initiatives



## 2.2 Narrow focused questions

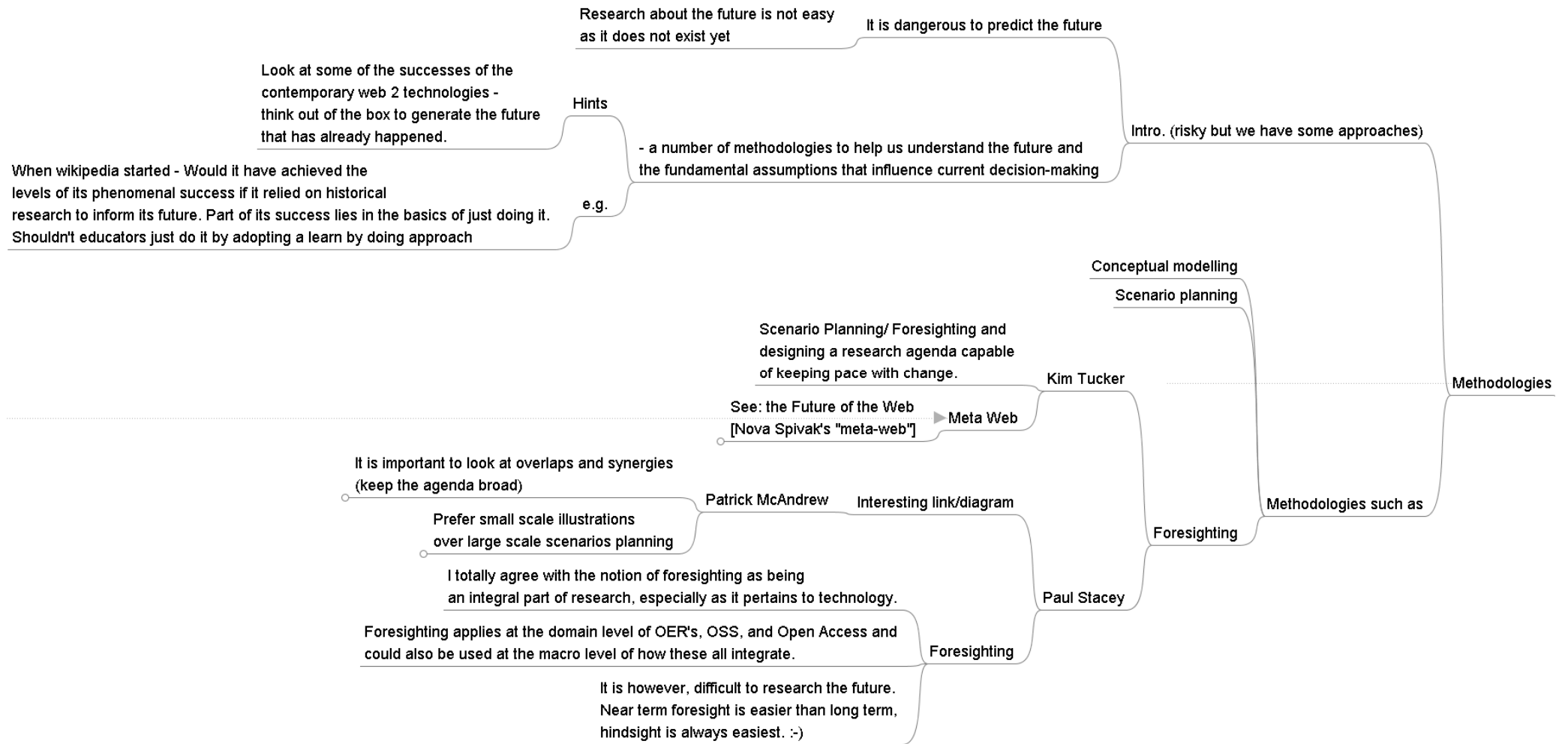


2.3 Lessons learned vs. future scenarios: the risk of focusing on the past





Researching the future: methodologies



Seriously consider a global scenario planning exercise on future alternatives with regard to OERs

Perhaps tailor the research agenda to gathering the conceptual building blocks we need for a collaborative scenario planning exercise.

Building blocks

One thing we can be sure of - the future is going to be different from the past. We must be careful of placing too much emphasis on research the past.

caution

"Scenario planning" or "conceptual modelling"  
to think methodologically about the future

aim

include category of res. qns

Recommendations

Researching the future

What compels users all over the world to devote their free time to developing quality content?

What are the addictive properties of social software and how can these be replicated for education?

Questions

Social software enables communication among people

Answer factors (2)

Social software is ridiculously easy to use.

[David Wiley]

2.4 Evidently we should focus on...

Evidently, widening the basis of OER producers worldwide is a crucial issue

Evidently, many persons have addressed this issue in exchanged e-mails (DIY issue)

Results in the short list (point 35): 1 vote (better than nothing!)

Creating OERs made easy

Evidently, collaborative development is a real revolution in the cultural production of mankind

Evidently, existing tools to enable that (wiki or others) are not quite adapted for OER

Evidently, this issue has occupied many dozen of e-mails

Results in the short list (point 41): 0 vote (interesting!)

Collaborative development tools and methodologies

Evidently, if we were successful in implementing the first 2 points, then documents will be produced in MANY languages

Evidently, we will need massive translations in ALL DIRECTIONS

Evidently, actual automatic translators are far from being satisfactory

Results in the short list:

The point was not even addressed in the long list!

Context-aware automatic translators

Evidently, if a lot of resources were produced

(let us cross our fingers!) then issues like:

Standardization, Searchability & Quality

Will become of paramount importance

I will address these points in a next e-mail because I hate long emails!

Fortunately these issues appear in many places in the short list.

Standardisation-searchability-quality

Evidently, we should focus on:  
[Nabil Sabry]

2.5 Action Research etc.

Study relevant situations where ICTs are being introduced, add OERs if necessary, and study the practices [KT]

A lot of successful innovation has come from knowledgeable people using their judgment on what is worth testing

Action research goes in and out of fashion but there must surely be scope for it here

endorse "learning by doing"  
Geoff Hulme resp to Wayne

Personally, I have a preference for what is called design, development or constructive research.  
Such research consists of long-term collaboration between researchers and practitioners focused on broad-based, complex problems critical to education (do OERs fit?).  
Interest and work around this type of research is found in a range of disciplines including management, information systems and education.

Design, development or constructive research [David Jones]

Action/ Grounded Research etc.

"bottom up" ways that innovative learners are managing to enhance their learning with OERs - and what stands in the way. (Pam)

unstructured informal learning - individual and through communities of interest. (Pam)

How do educators and learners access, identify and select OERs that meet their needs, and what barriers exist to doing so?" (was q. 69 ) (Pam)

innovation and needs-led development

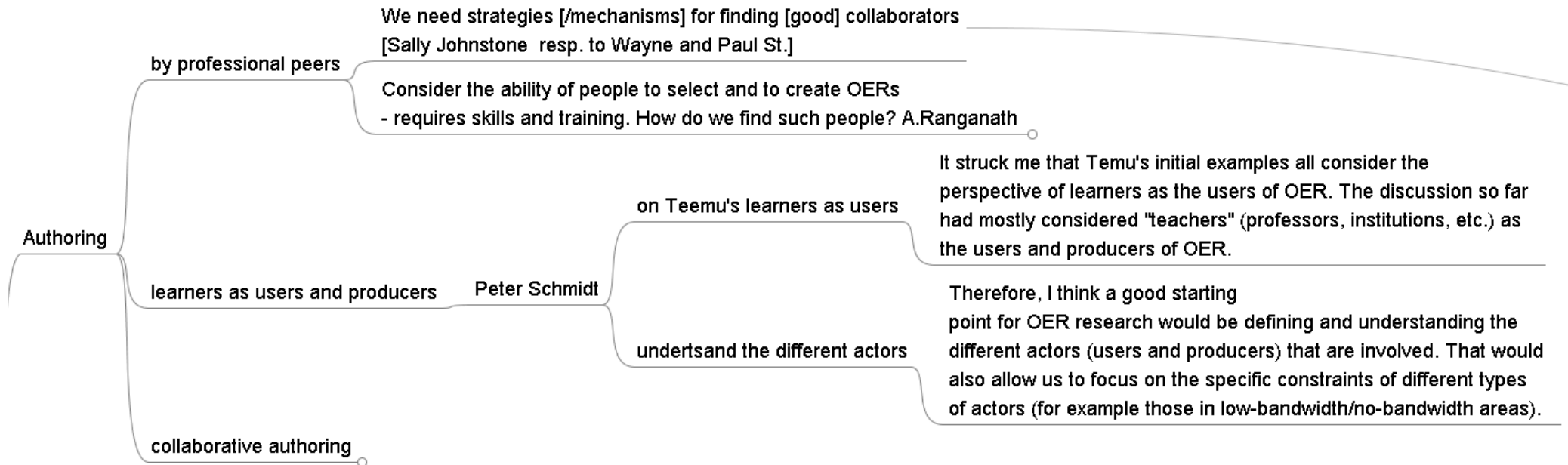
see access-reuse-110n-relevance (on identifying the needs)

The needs range from libraries to one-on-one discussions

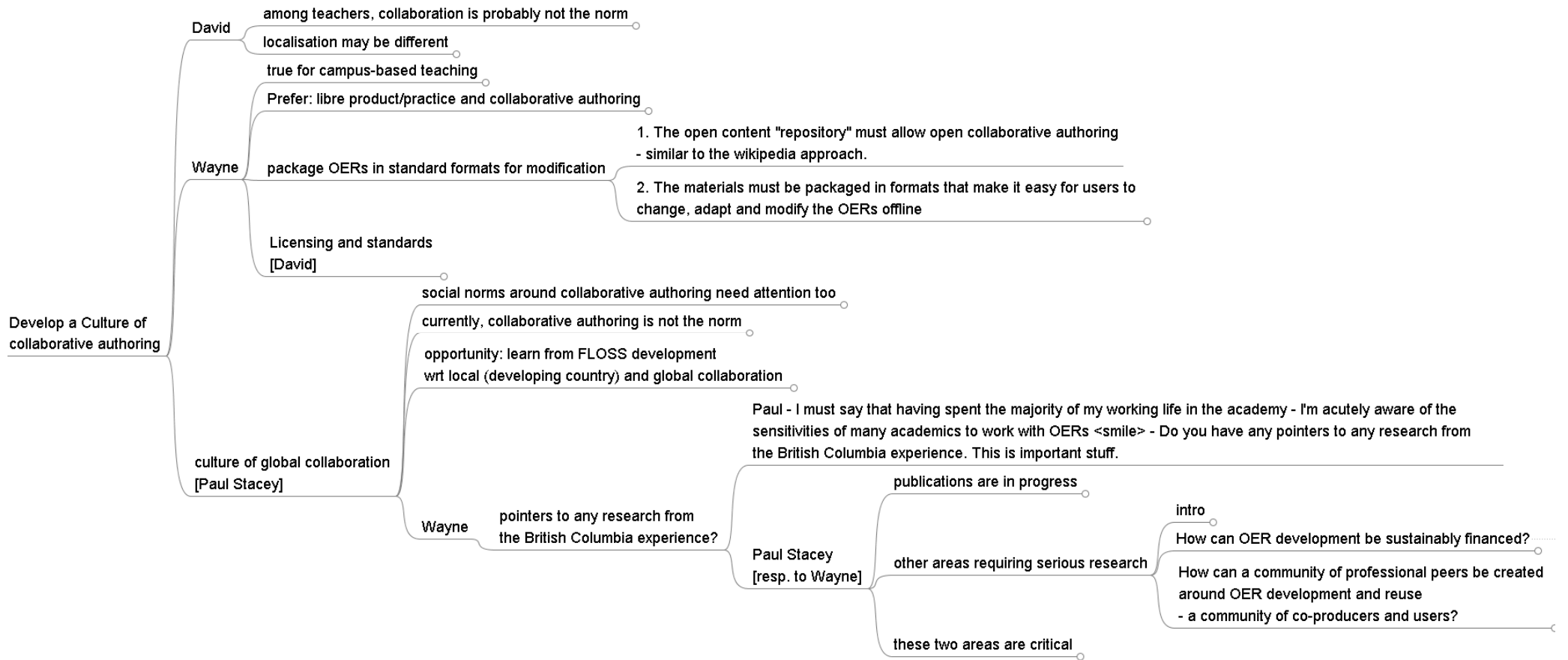
A guide to selecting software and OERs would be useful (we have some info. to share)

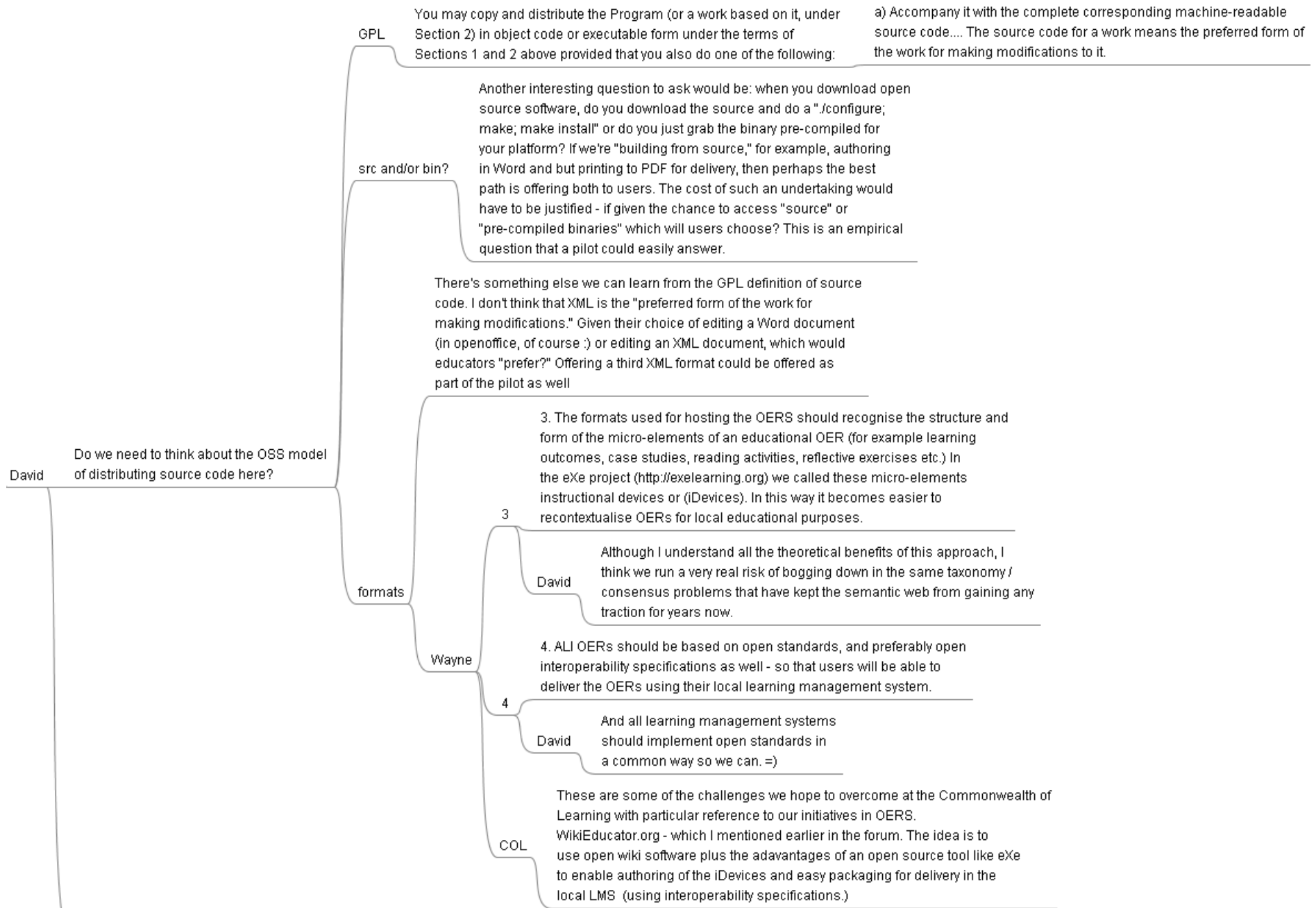
Douglass Capogrossi learner needs

3. CREATION  
3.1 Creation by professional peers

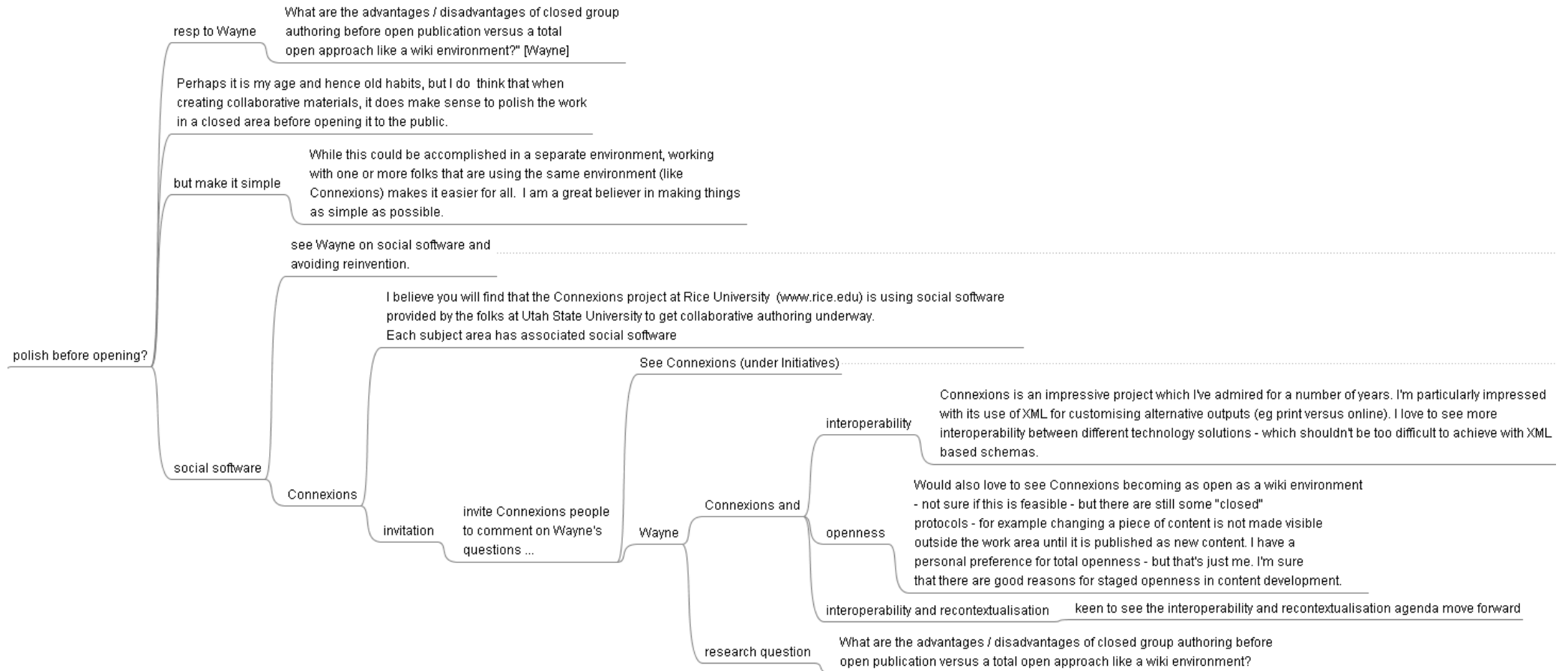


### 3.2 Towards a culture of collaborative OER creation





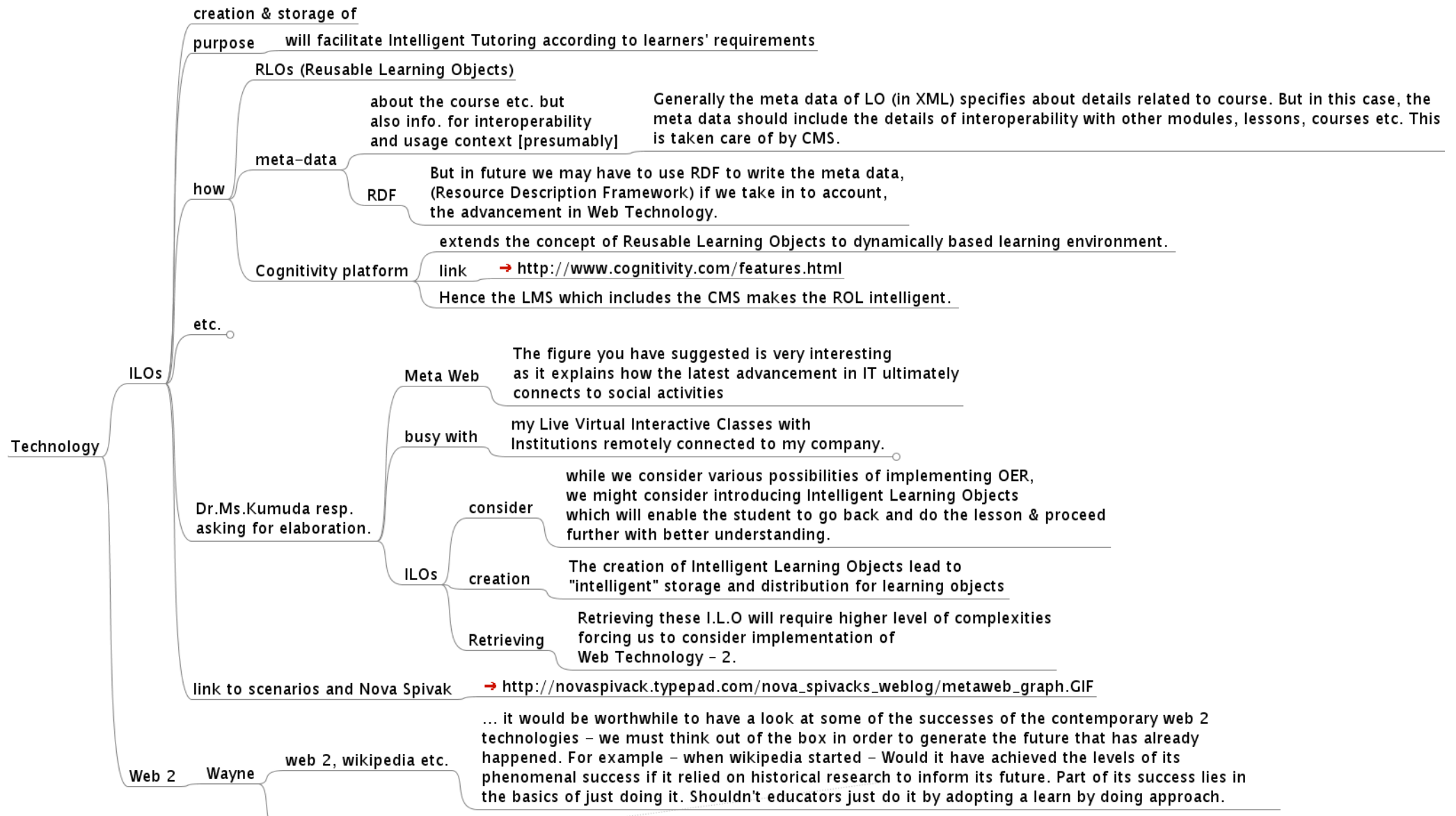
Polish before releasing for co-creation?



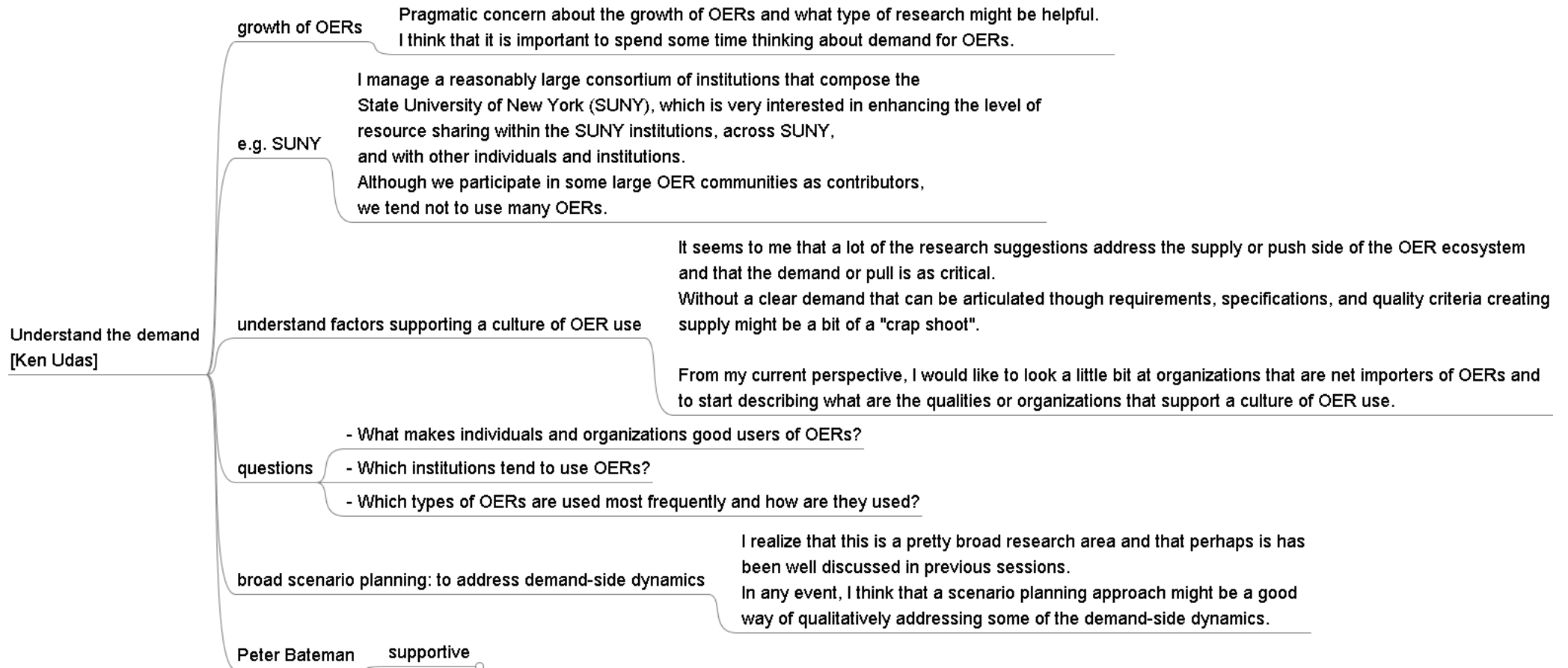
See also Wayne's comments later on understanding the social QA processes behind (for example) Wikipedia (a powerful phenomenon).



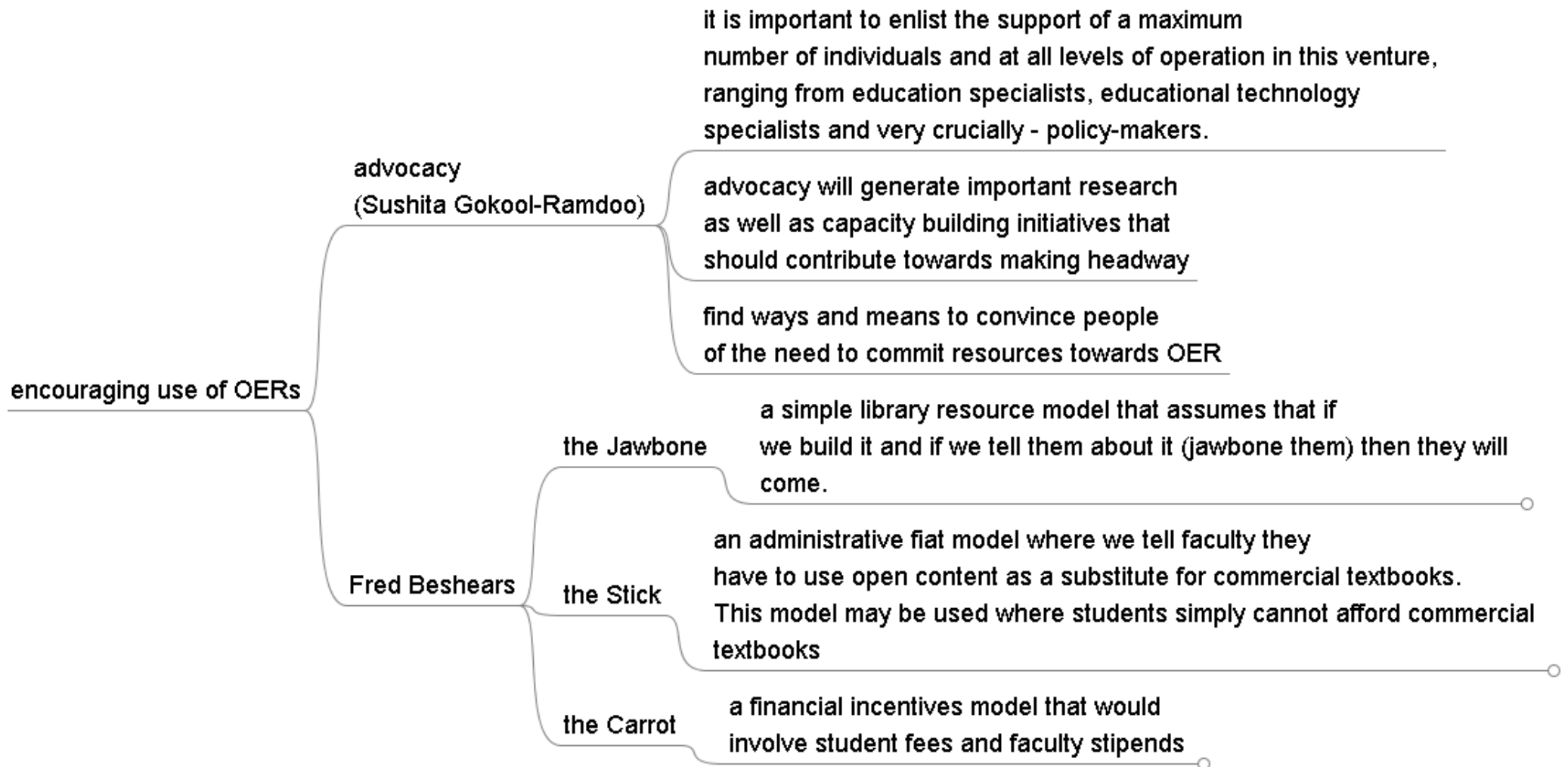
### 3.3 Technology for OER creation



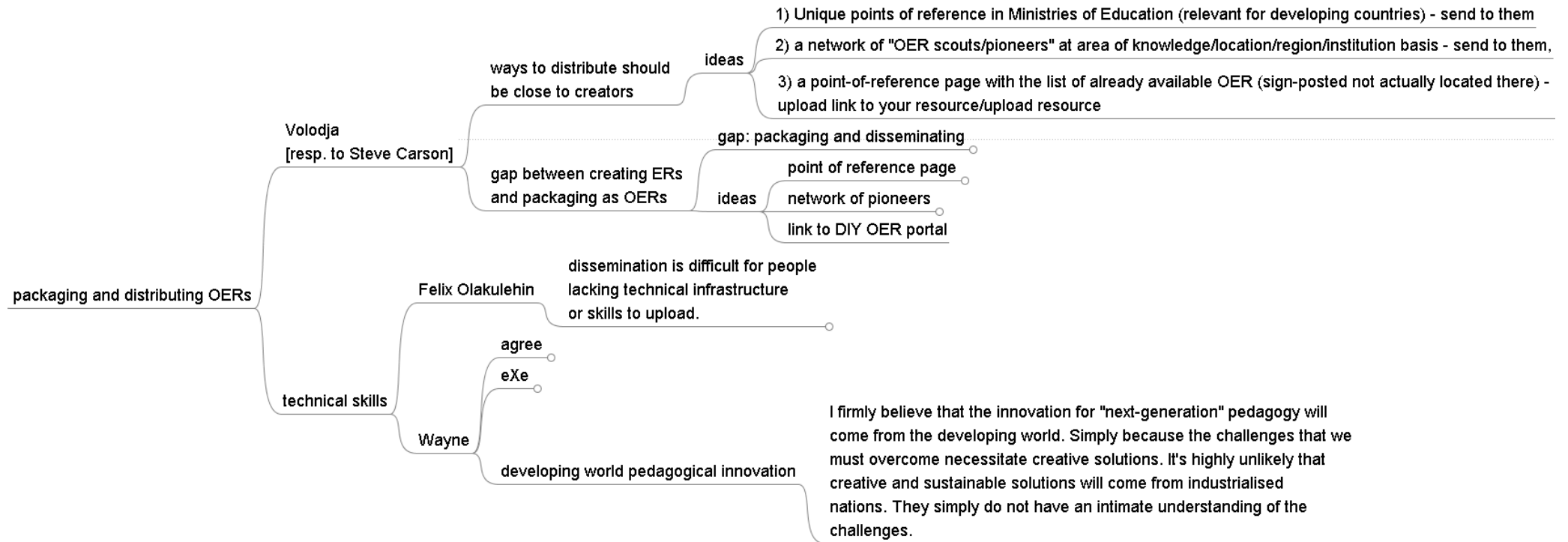
4. DISSEMINATION  
4.1 Understanding the demand



## 4.2 Encouraging use of OER



### 4.3 Packaging and distribution

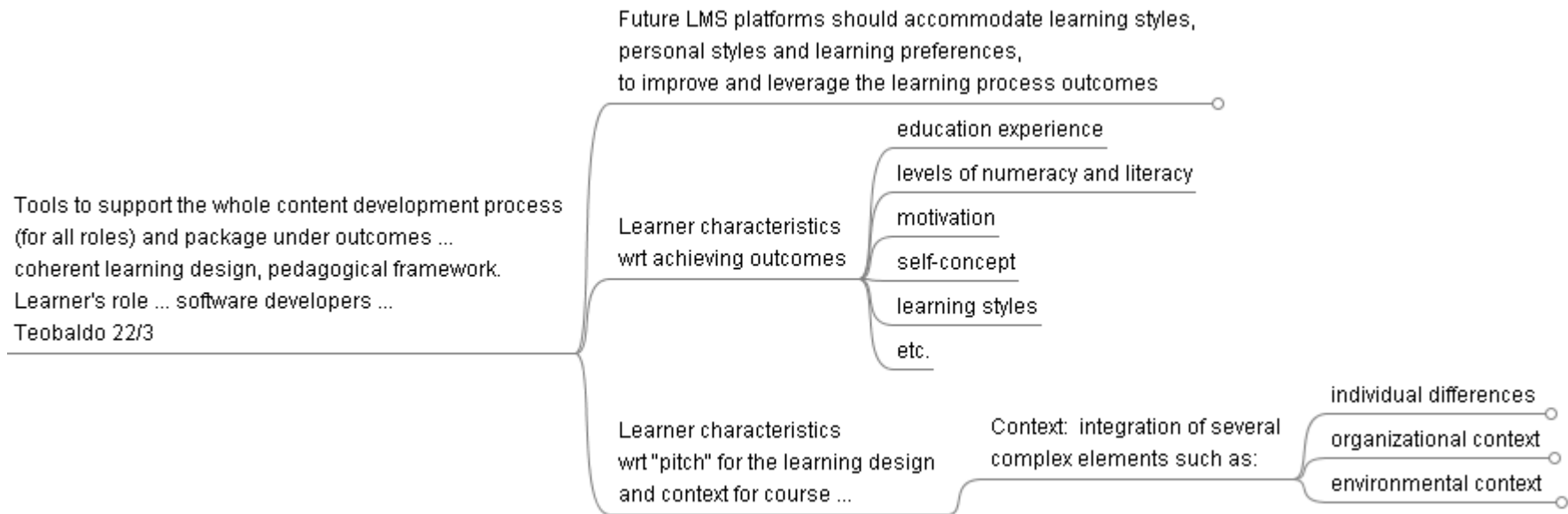


### 4.4 Learner support

The most important question is to strengthen the Learner Support Systems in Open and Distance Learning (ODL). We must address this issue more seriously and OER user support be they educators or learners (Dhaneswar). This issue is discussed further elsewhere.

## 5. QUALITY

### 5.1 Tools to support a quality OER development process



On a technical level, it was suggested we consider the relevance of tools like CVS (code versioning system), and the type of “edit-review-publish” workflow found in content management systems to manage quality.

5.2 Standards and relevance

Apart from the challenges involved in having lay faculty writing Open content materials to widen access, I have always been concerned about the issues of quality and relevance of OERs developed by so called qualified faculty members.

Quality standards and relevance  
[Felix K. Olakulehin]

quality & relevance

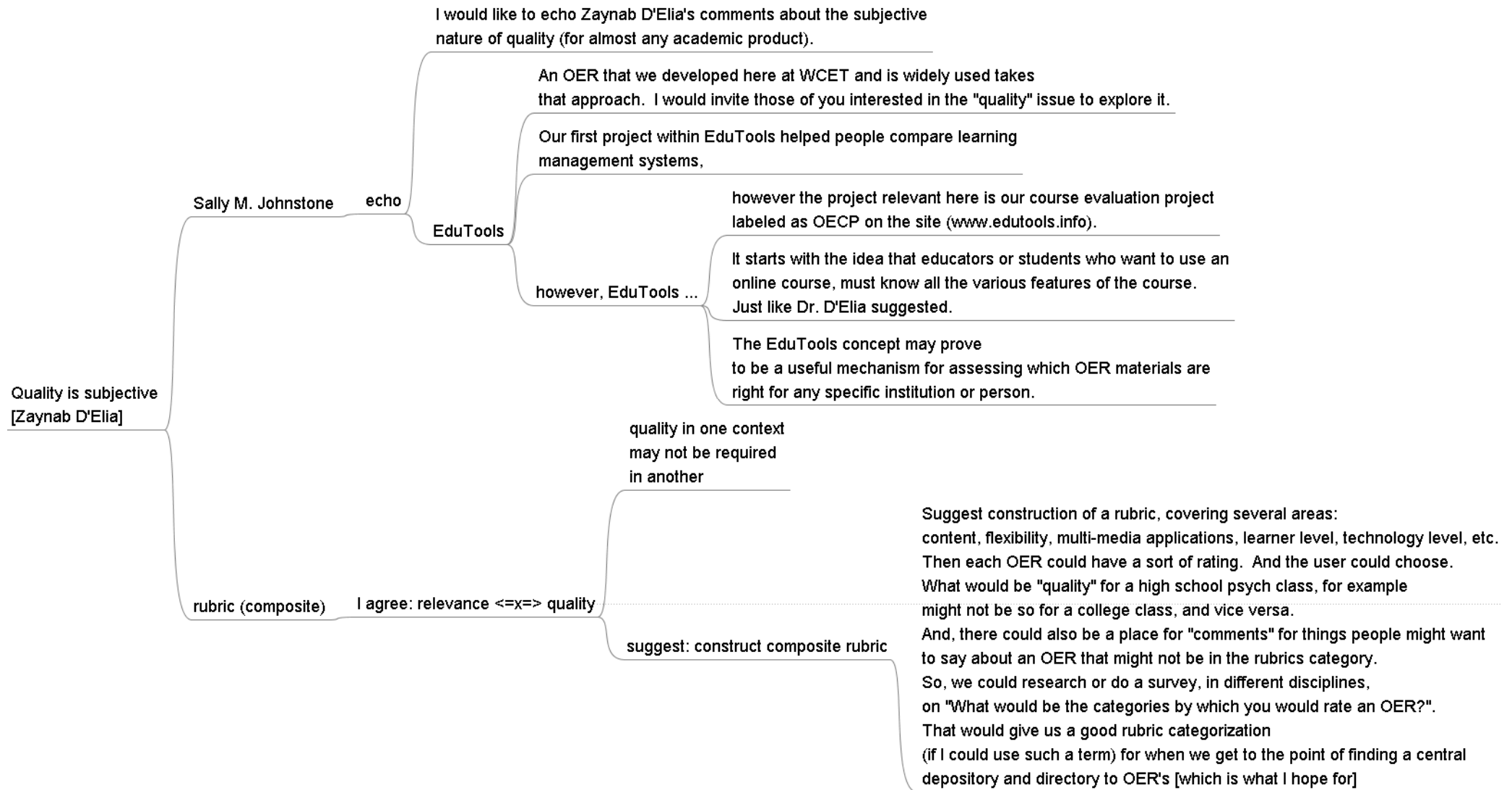
We must be conscious of the fact that even in the 'closed' resource system, not all relevant materials are of the desirable quality and not all materials that of good quality are relevant to the needs of the education system.

In this knowledge milieu where we train learners to think locally and act globally, the twin challenges of quality and relevance must be of priority concern in the development of OERs.

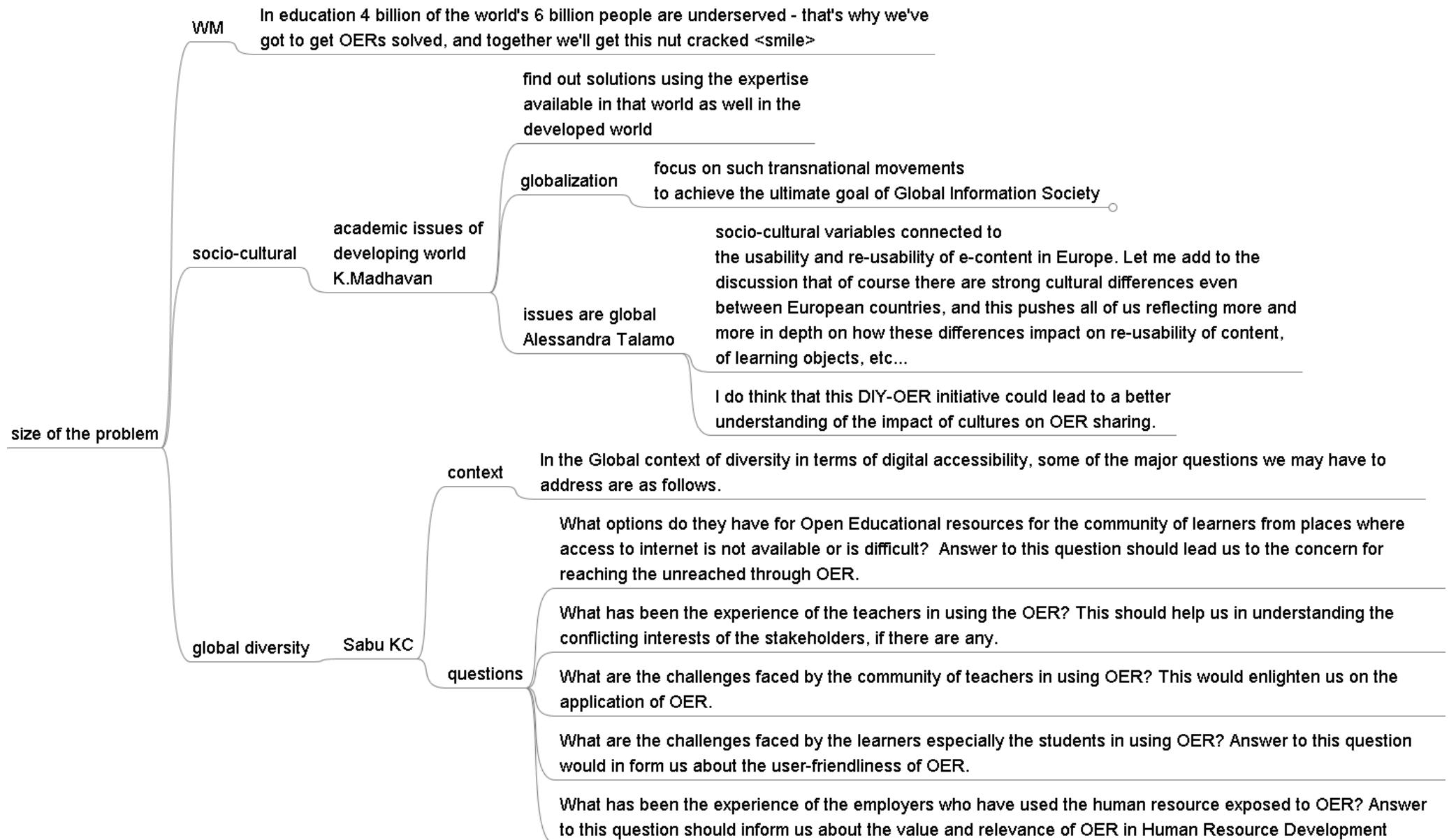
Question

How do we determine Quality Assurance Criteria and develop minimum academic standards for OER initiatives ?

### 5.3 Quality is subjective

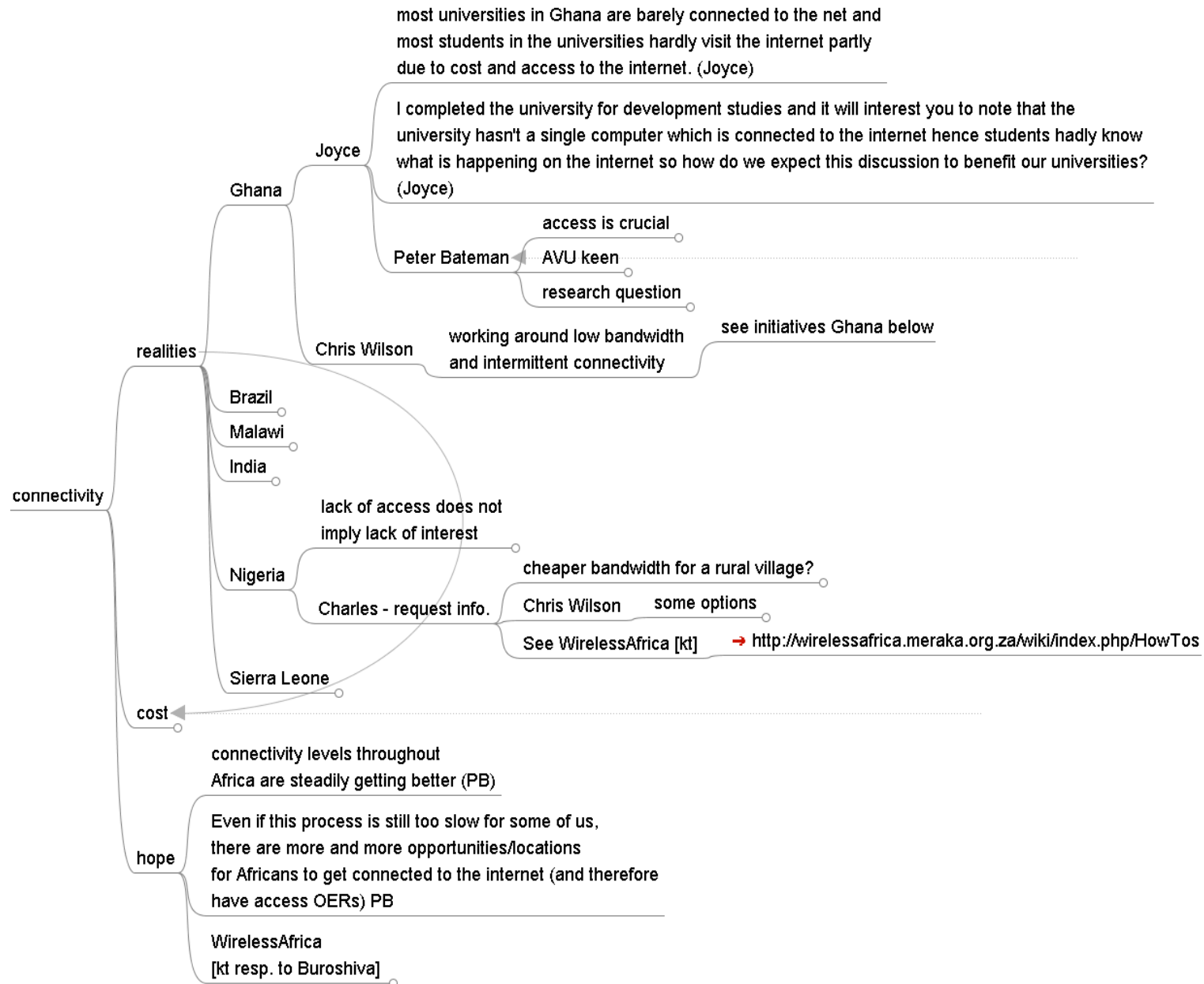


6. ACCESS  
Scale of the problem

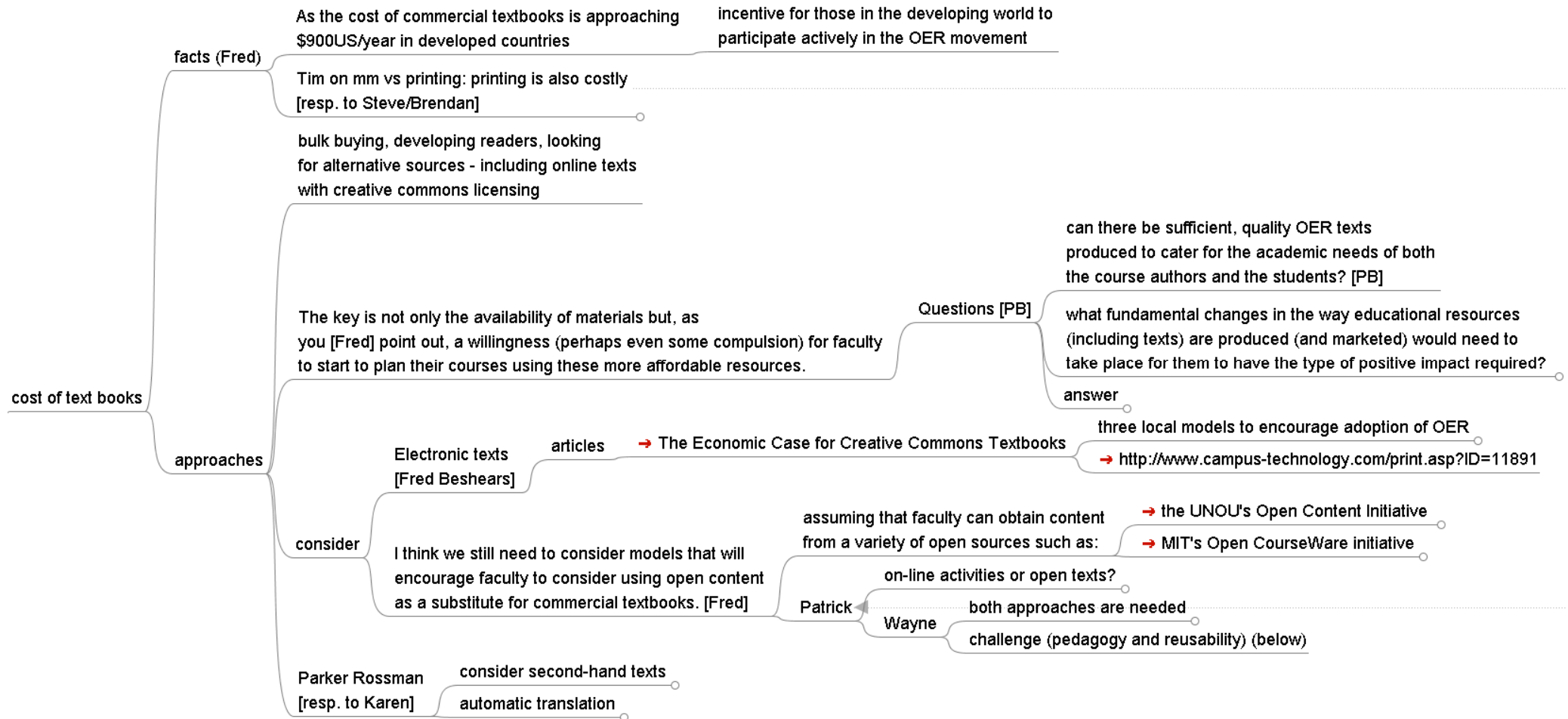


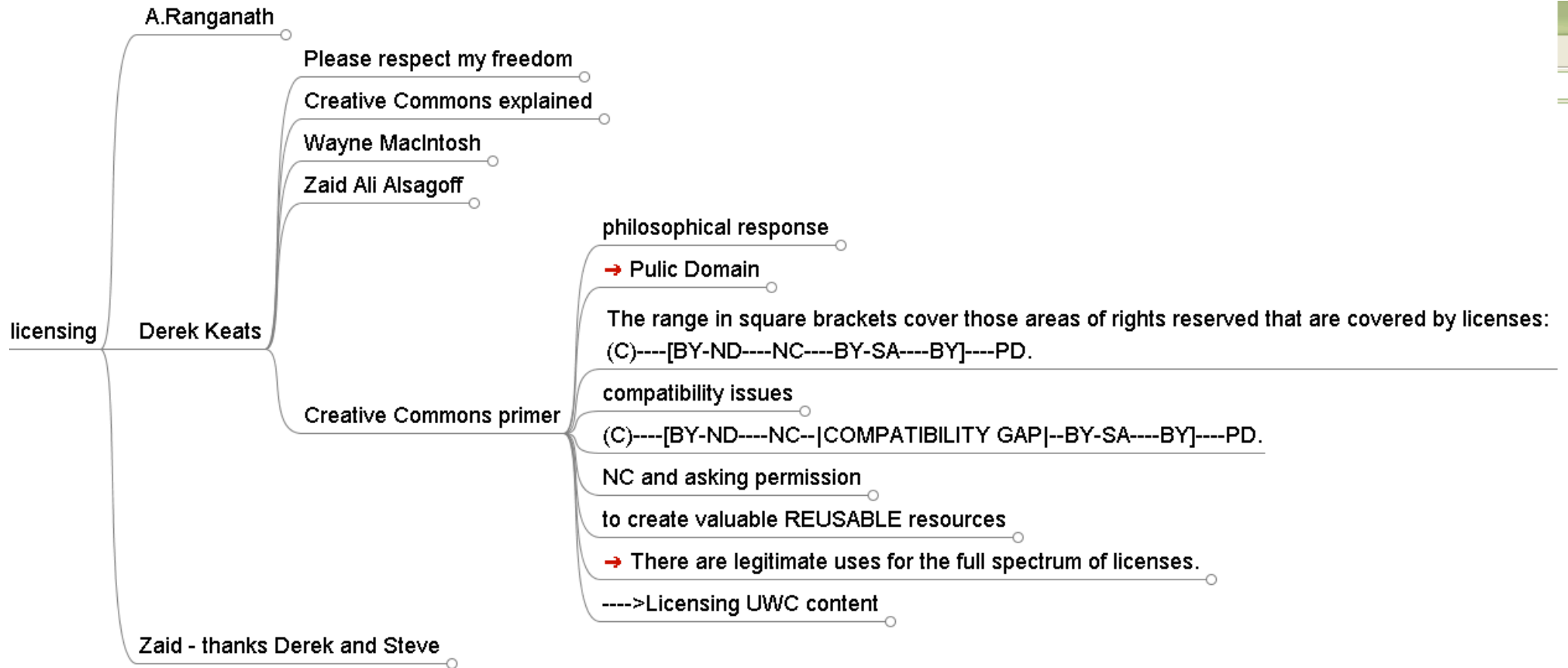


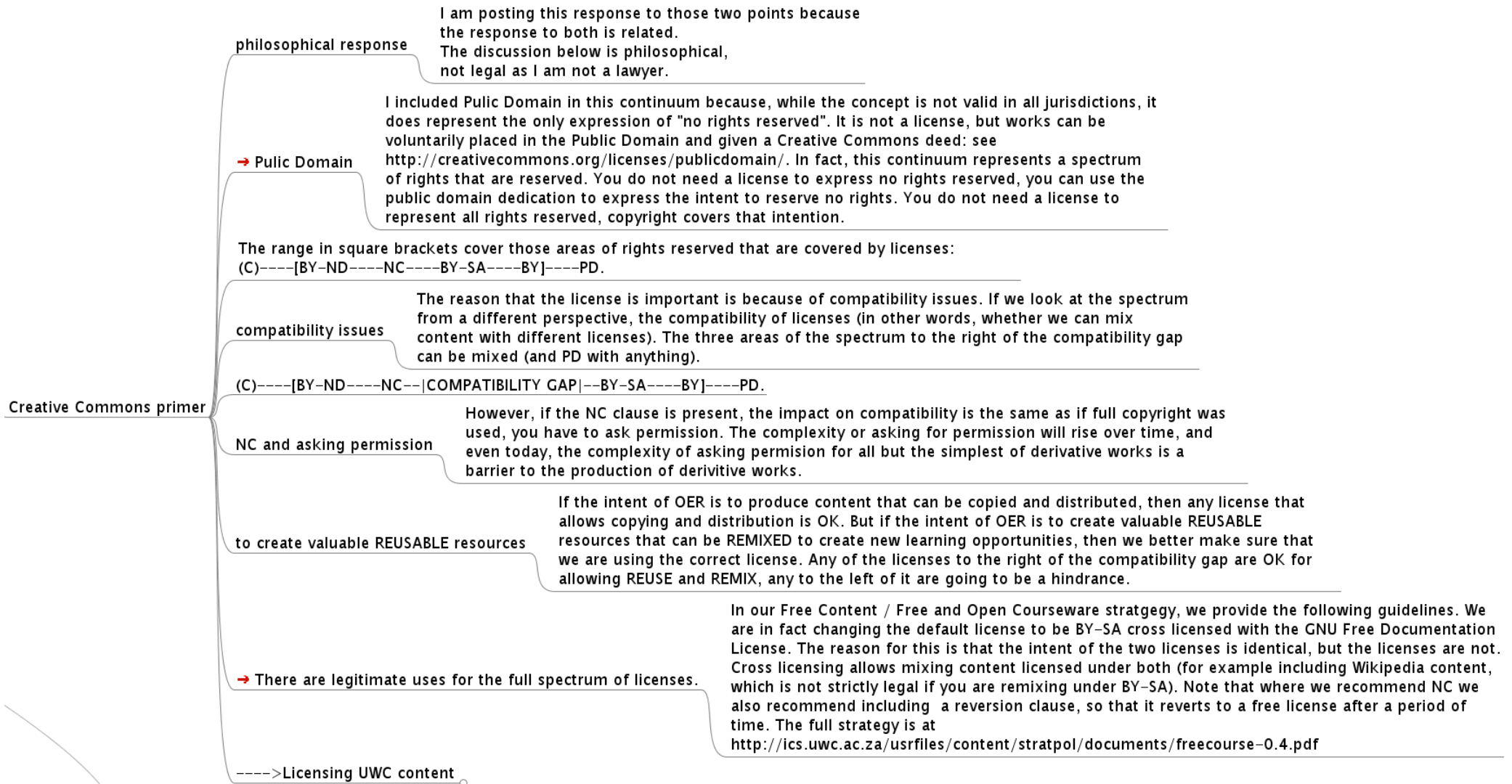
## 6.1 Connectivity



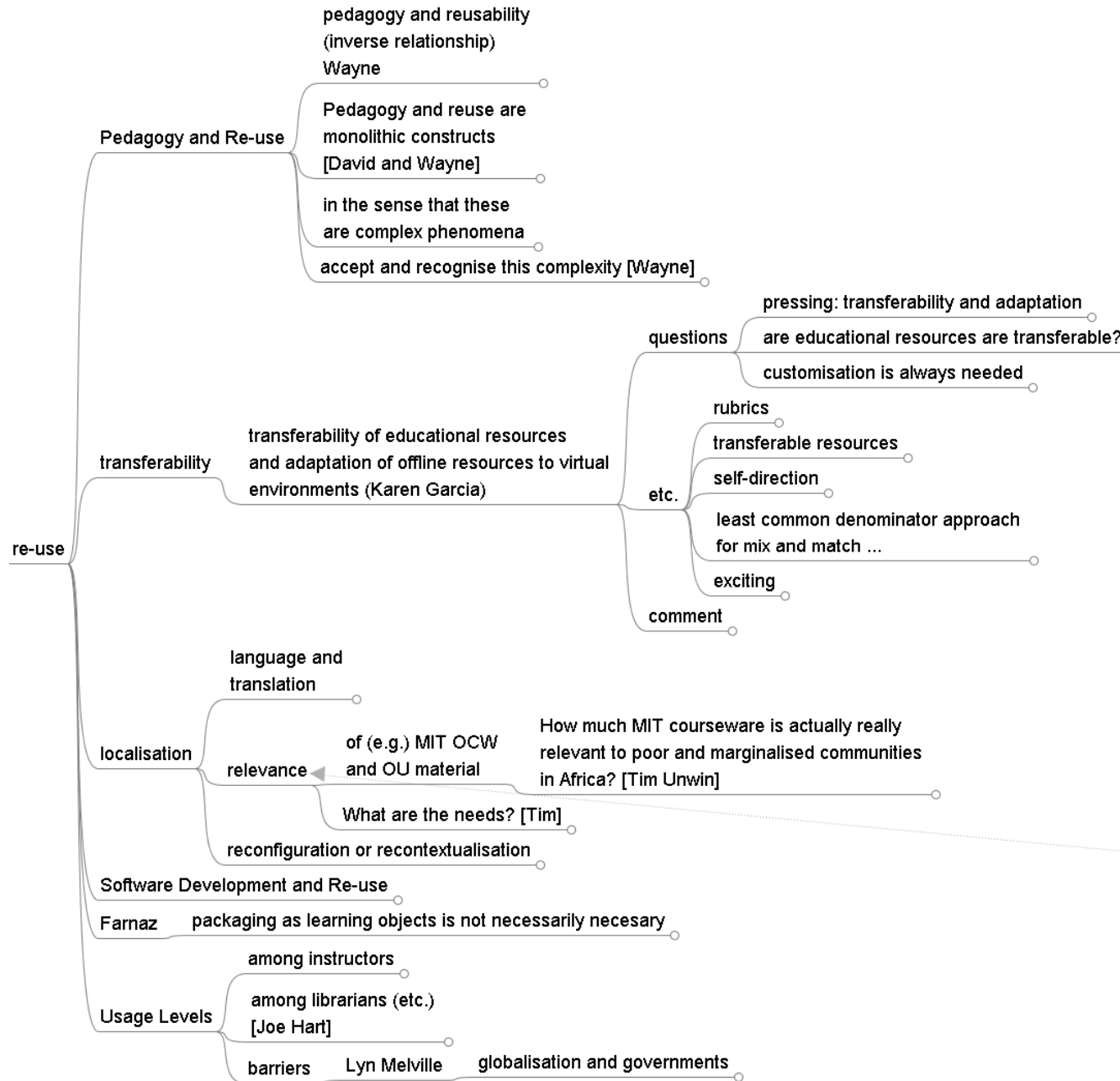
## 6.2 Cost of text books



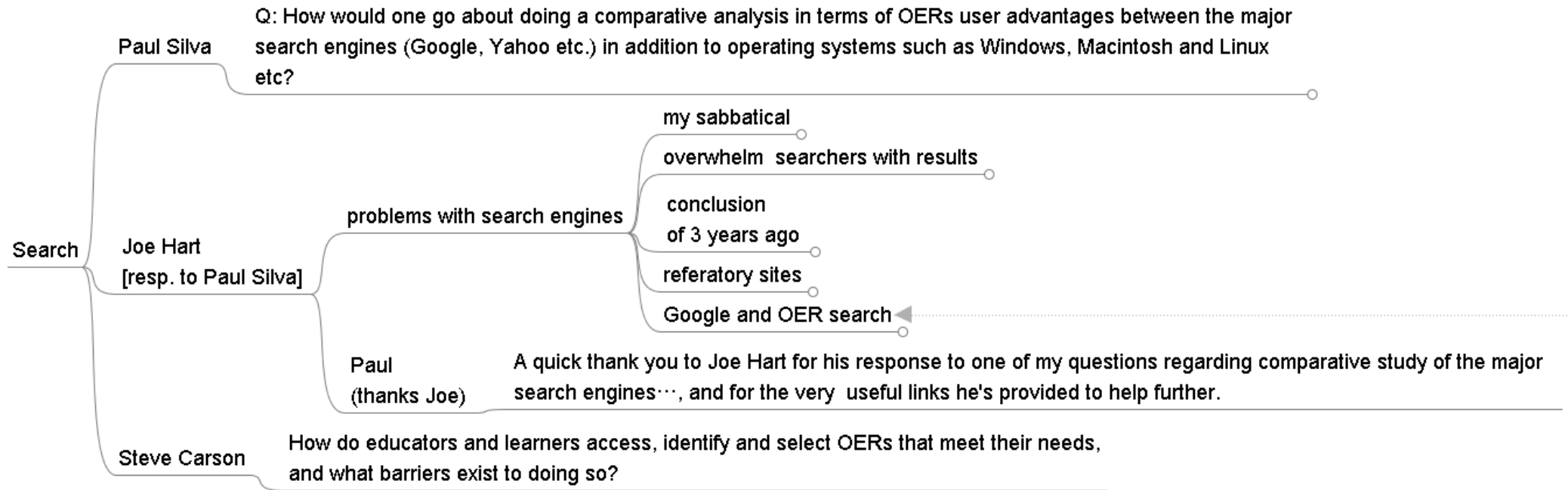




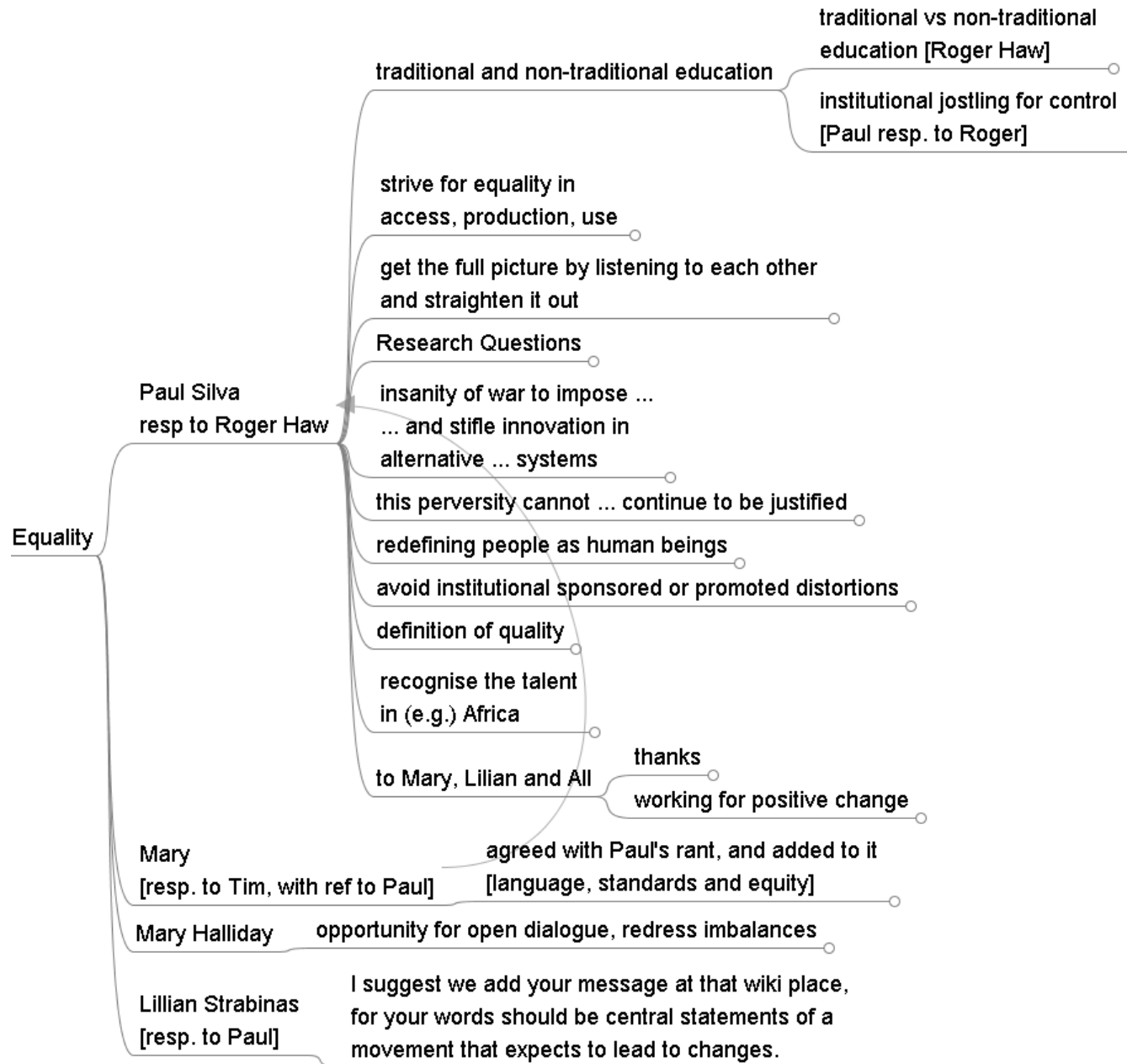
6.4 Re-use



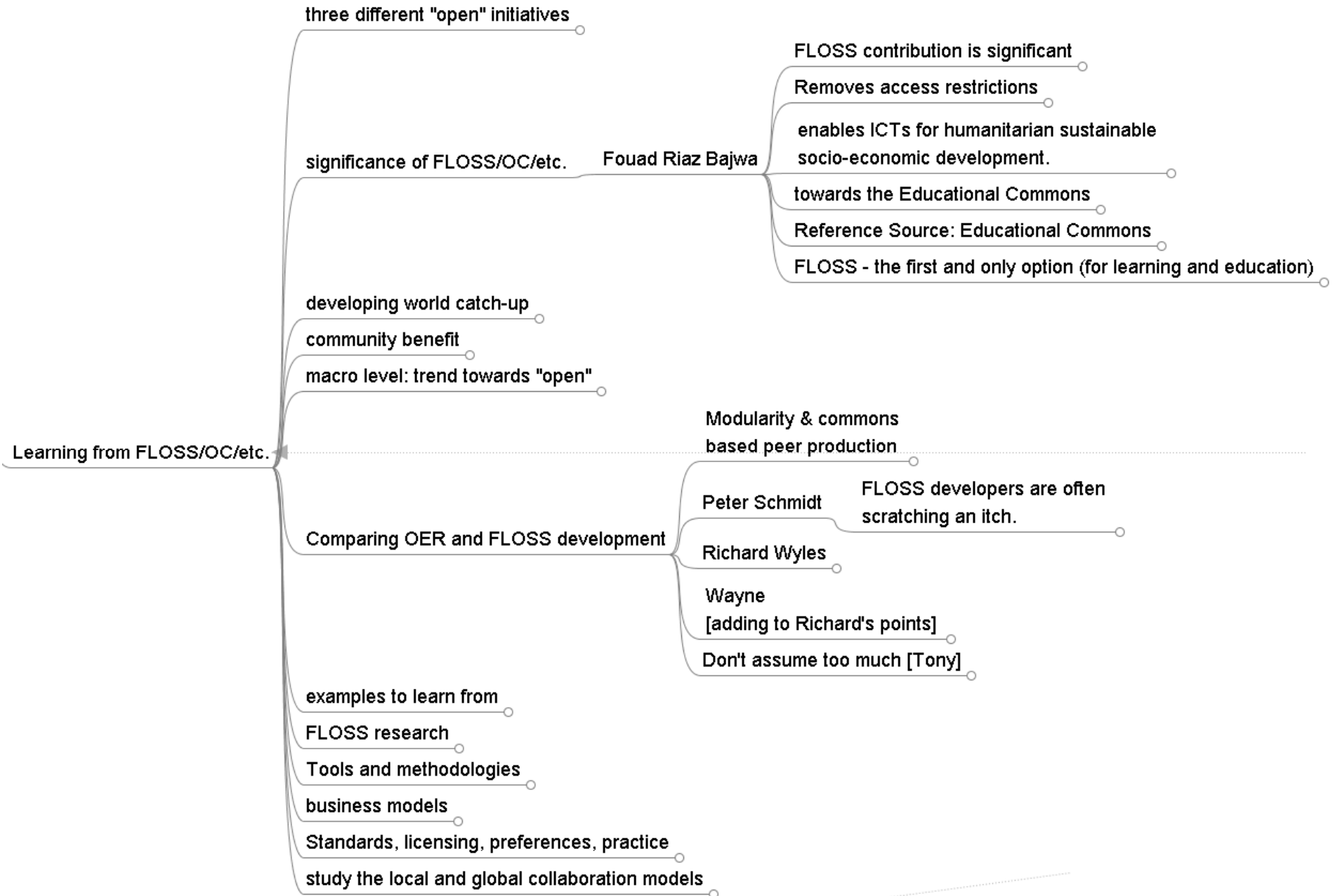
6.5 Searching



6.6 Equality



## 7. LEARNING FROM FLOSS/OPEN CONTENT

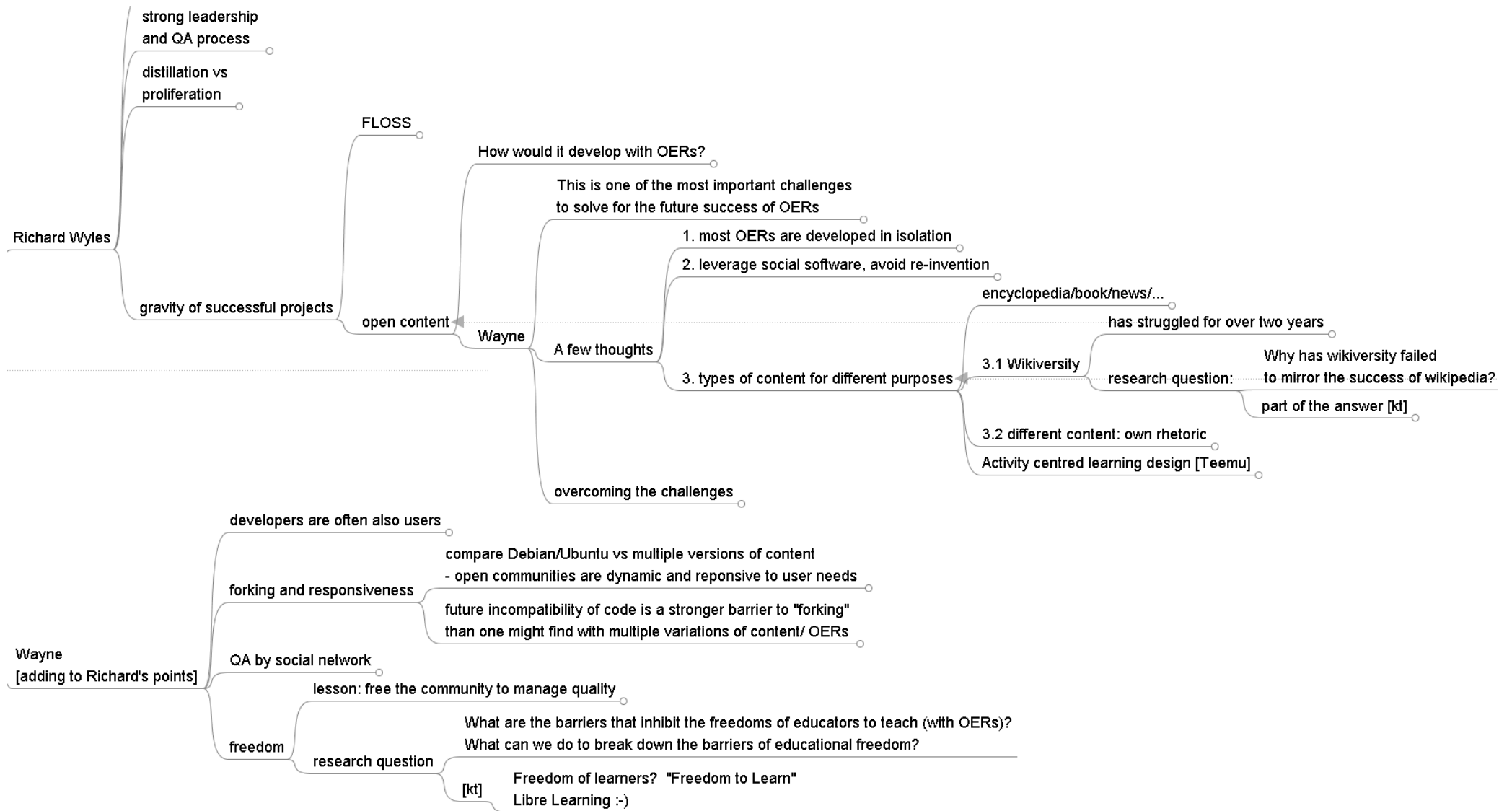




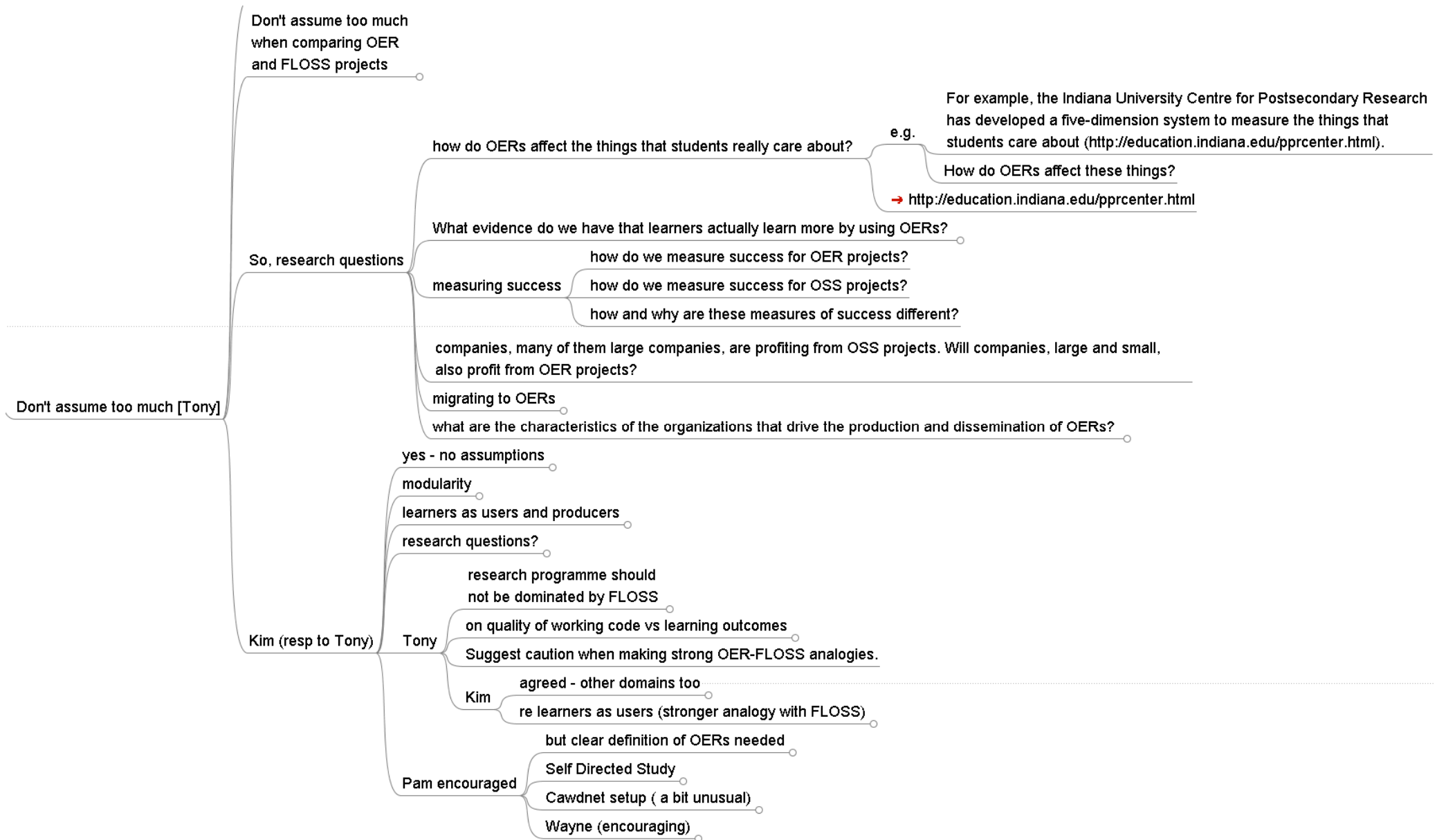
## 7.1 Open Initiatives: background and significance



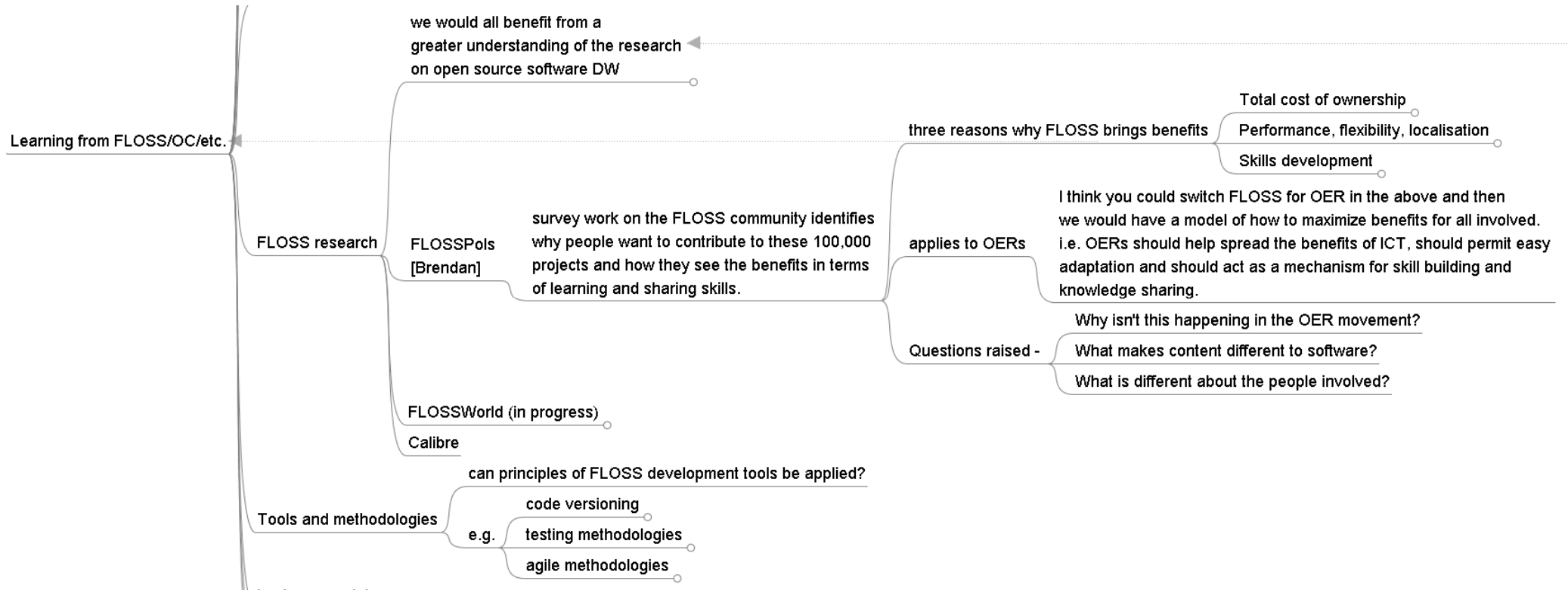
## 7.2 Comparing FLOSS, Open Content, OER



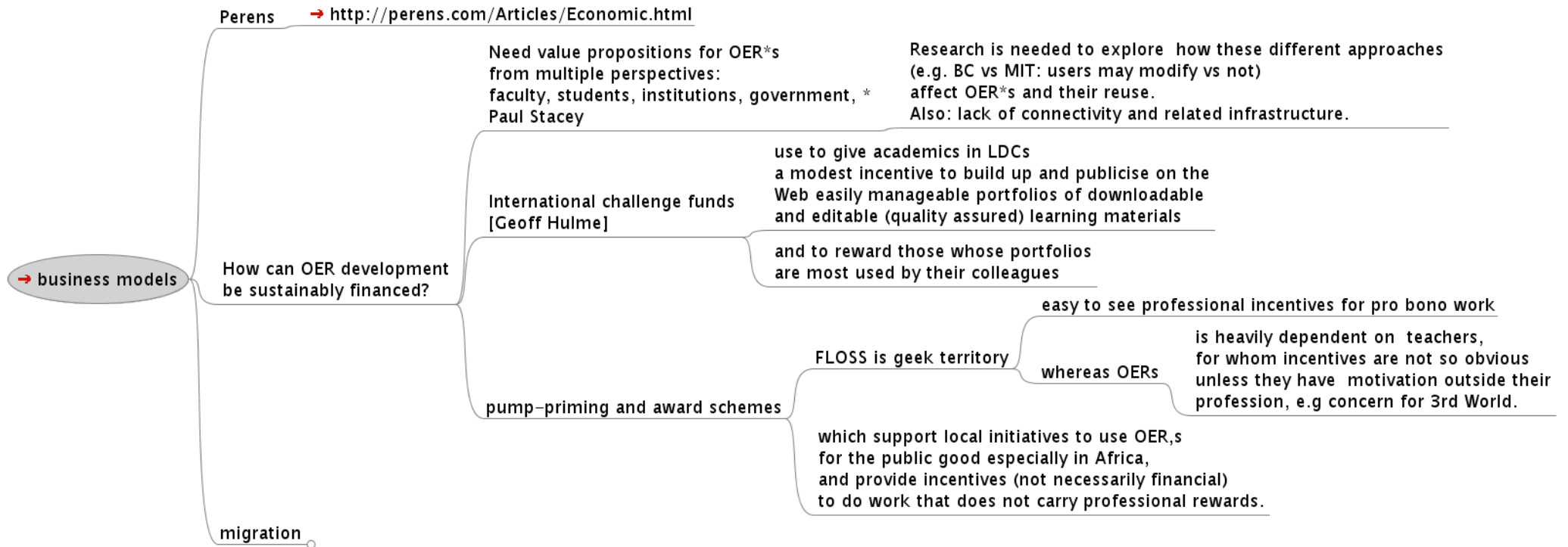
Don't assume too much

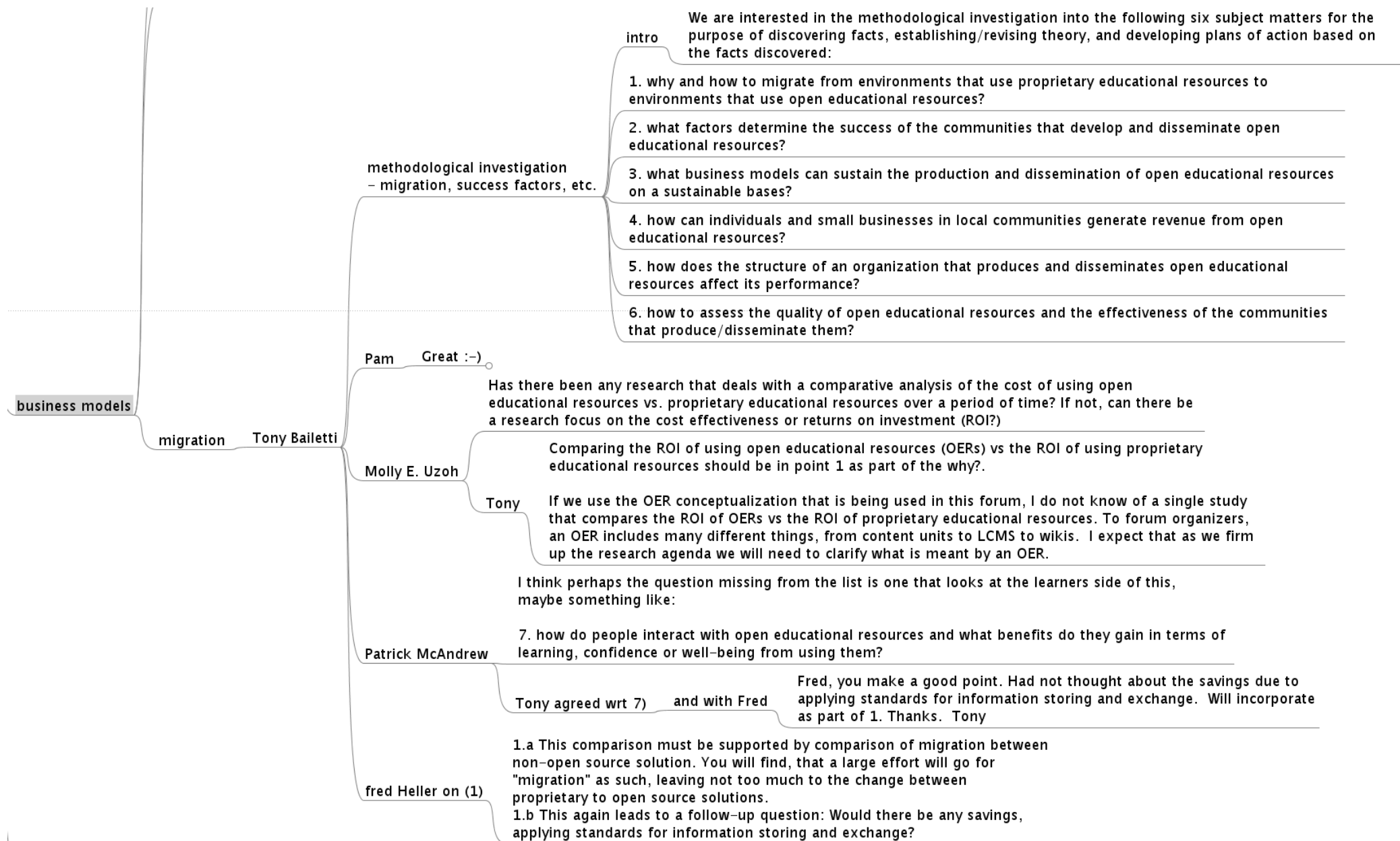


### 7.3 FLOSS research, tools and methodologies

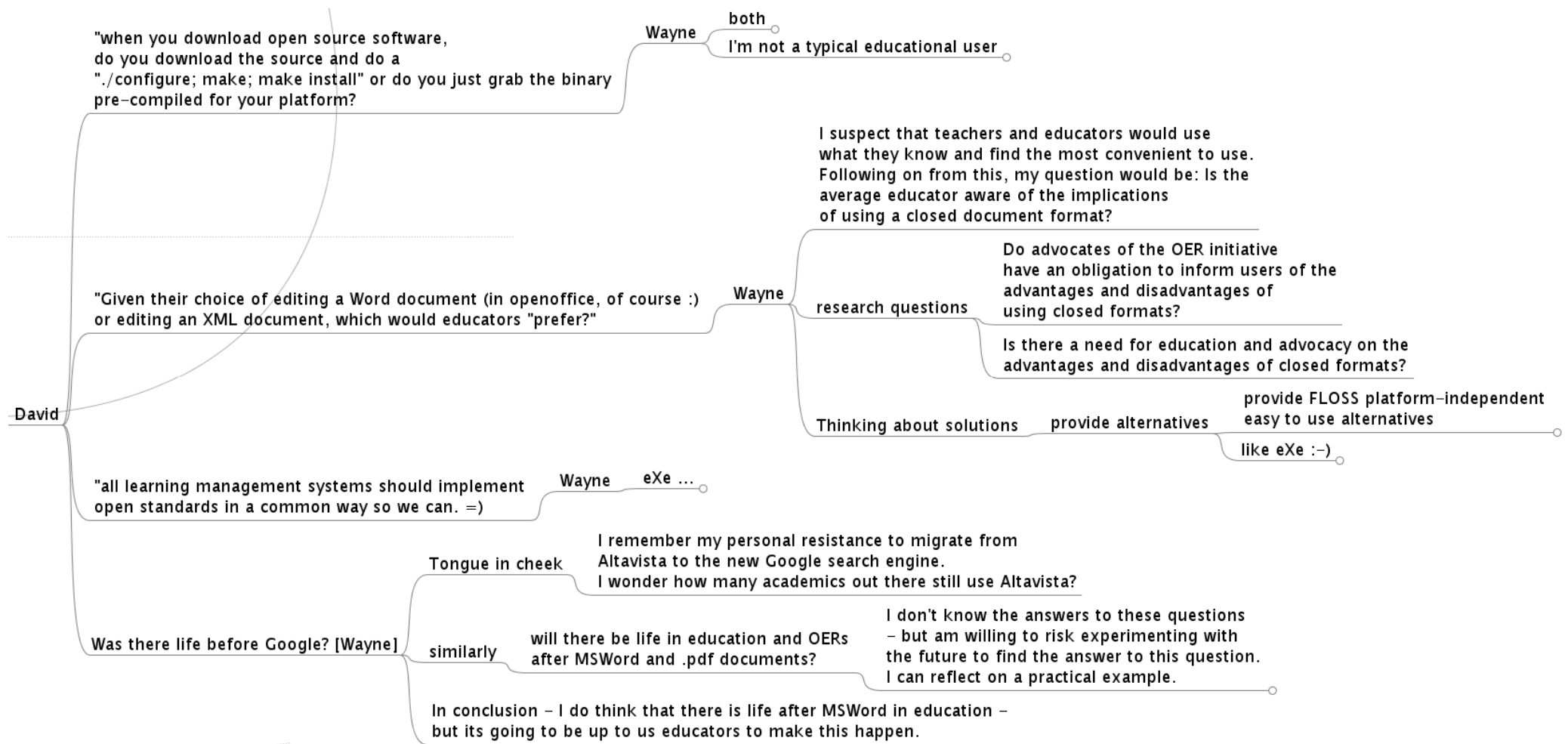


7.4 Business models

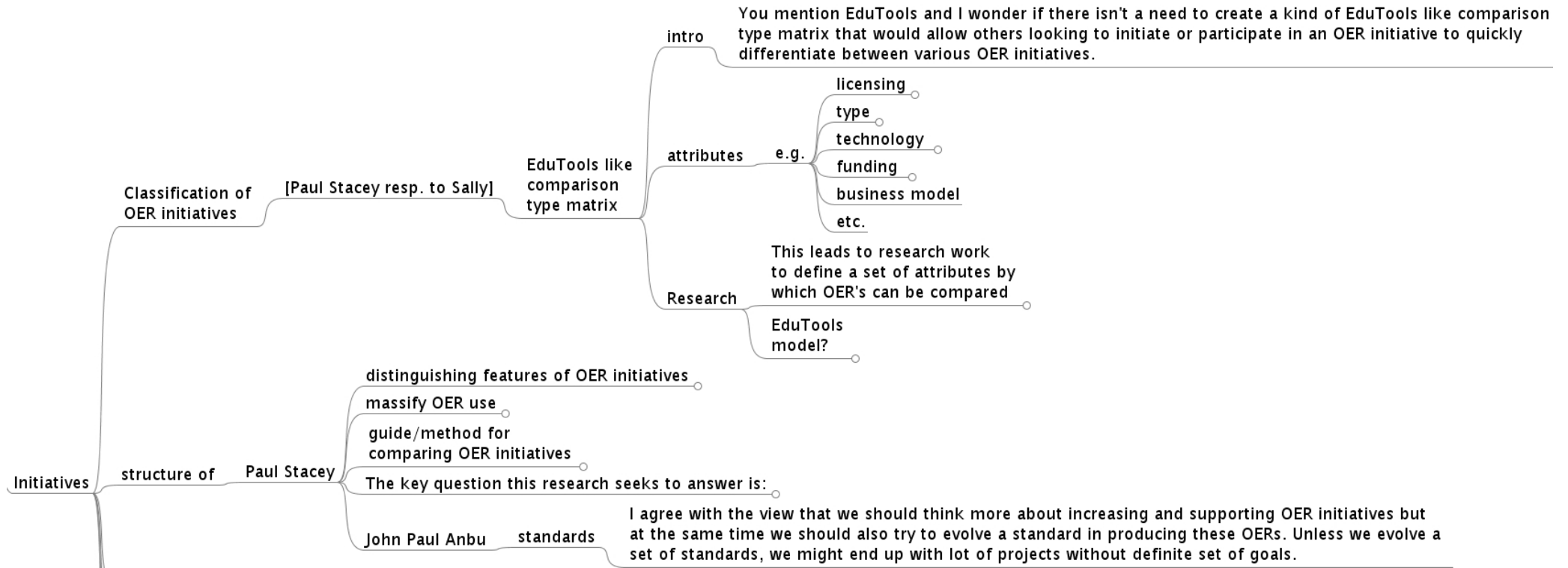




7.5 Standards, licensing, preferences and practice

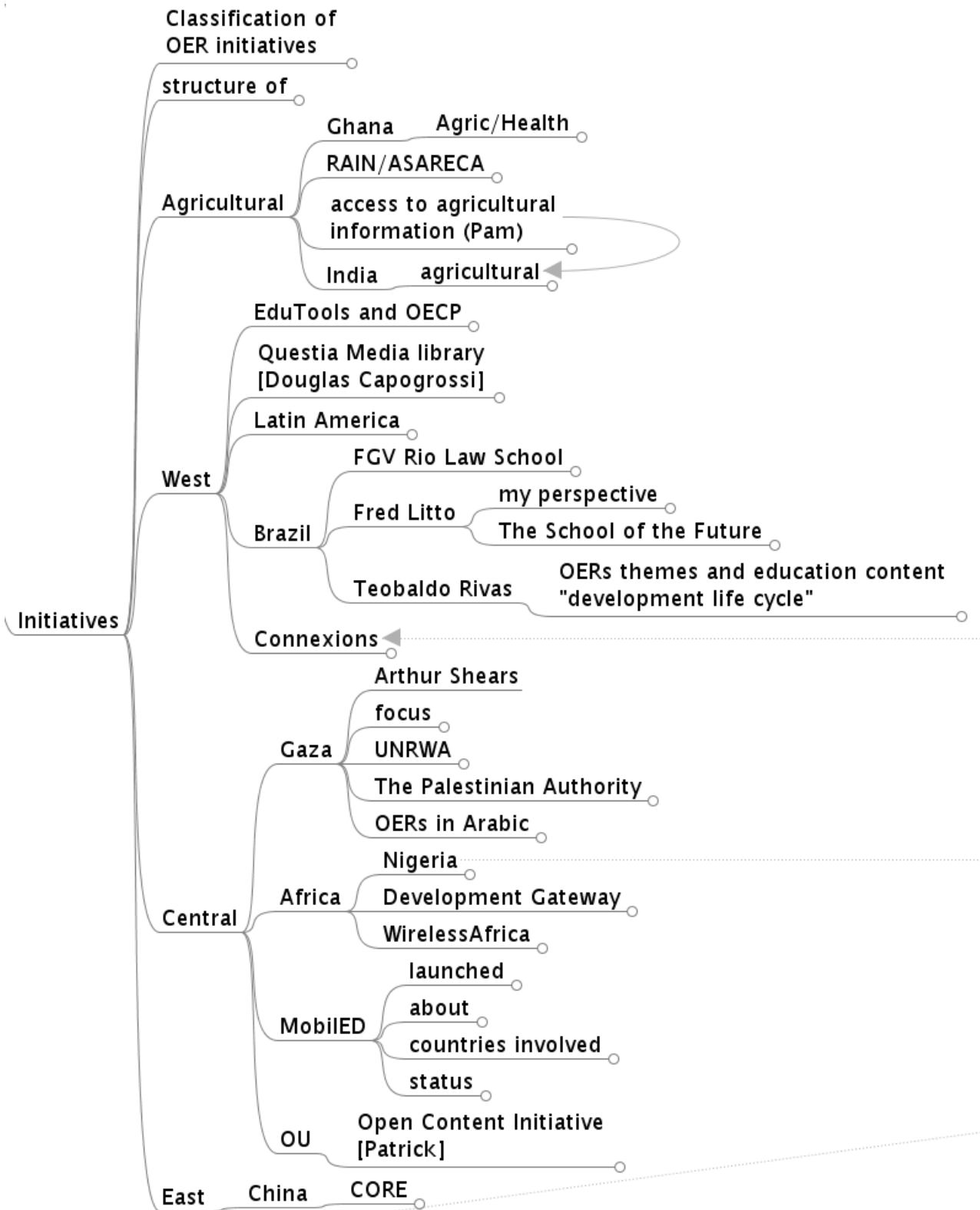


## 8. INITIATIVES

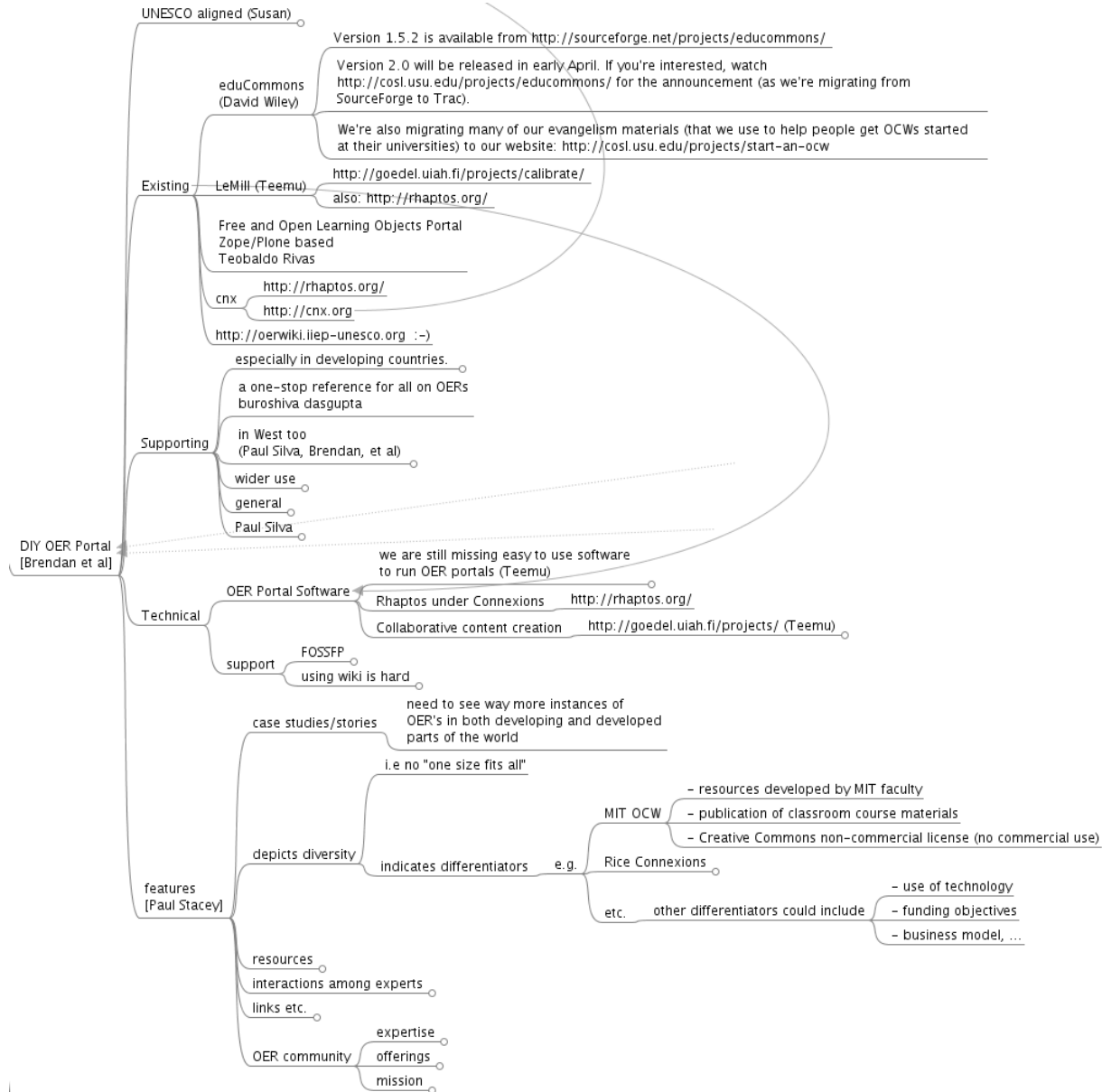




8.1 Initiatives mentioned



## 9. "DO-IT-YOURSELF" OER PORTAL



# 10. TOWARDS BEST PRACTICE

